Exam Requirements

NoSQL Introduction

• Big Data and NoSQL terms, V characteristics (volume, variety, velocity, veracity, value, validity, volatility), current trends and challenges (Big Data, Big Users, processing paradigms, ...), principles of relational databases (functional dependencies, normal forms, transactions, ACID properties); types of NoSQL systems (key-value, wide column, document, graph, ...), their data models, features and use cases; common features of NoSQL systems (aggregates, schemalessness, scaling, flexibility, sharding, replication, automated maintenance, eventual consistency, ...)

Data Formats

- XML: constructs (element, attribute, text, ...), content model (empty, text, elements, mixed), entities, well-formedness; document and data oriented XML
- **JSON**: constructs (object, array, value), types of values (strings, numbers, ...); **BSON**: document structure (elements, type selectors, property names and values)
- **RDF**: data model (resources, referents, values), triples (subject, predicate, object), statements, blank nodes, IRI identifiers, literals (types, language tags); graph representation (vertices, edges); **N-Triples notation** (RDF file, statements, triple components, literals, IRI references); **Turtle notation** (TTL file, prefix definitions, triples, object and predicate-object lists, blank nodes, prefixed names, literals)

XML Databases

- Native XML databases vs. XML-enabled relational databases; data model (**XDM**): tree (nodes for document, elements, attributes, texts, ...), document order, reverse document order, sequences, atomic values, singleton sequences
- **XPath** language: **path** expressions (relative vs. absolute, evaluation algorithm), path step (axis, node test, predicates), **axes** (forward: child, descendant, following, ...; reverse: parent, ancestor, preceding, ...; attribute), **node tests**, **predicates** (path conditions, position testing, ...), abbreviations
- XQuery language: path expressions, direct constructors (elements, attributes, nested queries, well-formedness), computed constructors (dynamic names), FLWOR expressions (for, let, where, order by, and return clauses), typical FLWOR use cases (joining, grouping, aggregation, integration, ...), conditional expressions (if, then, else), switch expressions (case, default, return), universal and existential quantified expressions (some, every, satisfies), comparisons (value, general, node; errors), atomization of values (elements, attributes)

RDF Stores

- Linked Data: principles (identification, standard formats, interlinking, open license), Linked Open Data Cloud
- SPARQL: graph pattern matching (solution sequence, solution, variable binding, compatibility of solutions), graph patterns (basic, group, optional, alternative, graph, minus); prologue declarations (BASE, PREFIX clauses), SELECT queries (SELECT, FROM, and WHERE clauses), query dataset (default graph, named graphs), variable assignments (BIND), FILTER constraints (comparisons, logical connectives, accessors, tests, ...), solution modifiers (DISTINCT, REDUCED; aggregation: GROUP BY, HAVING; sorting: ORDER BY, LIMIT, OFFSET), query forms (SELECT, ASK, DESCRIBE, CONSTRUCT)

MapReduce

• **Programming models**, paradigms and languages; parallel programming models, process interaction (shared memory, message passing, implicit interaction), problem decomposition (task parallelism, data parallelism, implicit parallelism)

- MapReduce: programming model (data parallelism, divide-and-conquer paradigm, map and reduce functions), cluster architecture (master, workers, message passing, data distribution), map and reduce functions (input arguments, emission and reduction of intermediate key-value pairs, final output), data flow phases (mapping, shuffling, reducing), input parsing (input file, split, record), execution steps (parsing, mapping, partitioning, combining, merging, reducing), combine function (commutativity, associativity), additional functions (input reader, partition, compare, output writer), implementation details (counters, fault tolerance, stragglers, task granularity), usage patterns (aggregation, grouping, querying, sorting, ...)
- Apache Hadoop: modules (Common, HDFS, YARN, MapReduce), related projects (Cassandra, HBase, ...); HDFS module: data model (hierarchical namespace, directories, files, blocks, permissions), architecture (NameNode and DataNode nodes, HeartBeat messages, failures), replica placement (rack-aware strategy), FsImage (namespace, mapping of blocks, system properties) and EditLog structures, FS commands (ls, mkdir, ...); MapReduce module: architecture (JobTracker and TaskTracker nodes), job implementation (Configuration; Mapper, Reducer, and Combiner classes; Context, write method; Writable and WritableComparable interfaces), job execution schema

NoSQL Principles

- Scaling: scalability definition; vertical scaling (scaling up/down), pros and cons (performance limits, higher costs, vendor lock-in problem, ...); horizontal scaling (scaling out/in), pros and cons, network fallacies (reliability, latency, bandwidth, security, ...), cluster architecture; design questions (scalability, availability, consistency, latency, durability, resilience)
- **Distribution** models: **sharding**: idea, motivation, objectives (balanced distribution, workload, ...), strategies (mapping structures, general rules), difficulties (evaluation of requests, changing cluster structure, obsolete or incomplete knowledge, network partitioning, ...); **replication**: idea, motivation, objectives, replication factor, architectures (master-slave and peer-to-peer), internal details (handling of read and write requests, consistency issues, failure recovery), replica placement strategies; mutual combinations of **sharding and replication**
- CAP theorem: CAP guarantees (consistency, availability, partition tolerance), CAP theorem, consequences (CA, CP and AP systems), CA spectrum, ACID properties (atomicity, consistency, isolation, durability), BASE properties (basically available, soft state, eventual consistency)
- **Consistency**: strong vs. eventual consistency; **write consistency** (write-write conflict, context, pessimistic and optimistic strategies), **read consistency** (read-write conflict, context, inconsistency window, session consistency), **read and write quora** (formulae, motivation, workload balancing)

Key/Value Stores

- Data model (key/value pairs), **key management** (real-world identifiers, automatically generated, structured keys, prefixes), basic CRUD operations, use cases, representatives, extended functionality (MapReduce, TTL, links, structured store, ...)
- Riak: data model (buckets, objects, metadata headers); HTTP interface, cURL tool (options); CRUD operations (POST, PUT, GET, and DELETE methods, structure of URLs, data, headers), buckets operations (buckets, keys, properties); data types (Convergent Replicated Data Types: register, flag, counter, set, map; conflict resolution policies; usage restrictions), Search 2.0 Yokozuna (architecture; indexation and query evaluation processes; specific extractors: text, XML, JSON; SOLR document: extracted and technical fields; indexing schema: tokens, triples; full-text index creation, association and usage; query patterns: wildcards, ranges, ...); Riak Ring (physical vs. virtual nodes, consistent hashing, partitions, replica placement strategy, hinted handoff, handling of read and write requests)

Wide Column Stores

- Data model (column families, rows, columns), query patterns, use cases, representatives
- **Cassandra**: data model (keyspaces, tables, rows, columns), primary keys (partition key, clustering columns), column values (missing; empty; native data types, tuples, user-defined types; collections: lists, sets, maps; frozen mode), additional data (TTL, timestamp); **CQL** language: DDL statements:

CREATE KEYSPACE (replication strategies), DROP KEYSPACE, USE keyspace, **CREATE TABLE** (column definitions, usage of types, primary key), DROP TABLE, TRUNCATE TABLE; native data types (int, varint, double, boolean, text, timestamp, ...); literals (atomic, collections, ...); DML statements: **SELECT** statements (SELECT, FROM, WHERE, GROUP BY, ORDER BY, and LIMIT clauses; DISTINCT modifier; selectors; non/filtering queries, ALLOW FILTERING mode; filtering relations; aggregates; restrictions on sorting and aggregation), **INSERT** statements (update parameters: TTL, TIMESTAMP), **UPDATE** statements (assignments; modification of collections: additions, removals), **DELETE** statements (deletion of rows, removal of columns, removal of items from collections)

Document Stores

- Data model (documents), query patterns, use cases, representatives
- MongoDB: data model (databases, collections, JSON/BSON documents, field name restrictions), document identifiers (_id fields, features, ObjectId), data modeling (embedded documents, references); insertOne and insertMany operations (management of identifiers); replaceOne operation: upsert mode; updateOne and updateMany operations: update operators (field: \$set, \$rename, \$inc, ...; array: \$push, \$pop, ...), upsert mode; deleteOne and deleteMany operations; find operation: query conditions (value equality vs. query operators), query operators (comparison: \$eq, \$ne, ...; element: \$exists; evaluation: \$regex, ...; logical: \$and, \$or, \$not; array: \$all, \$elemMatch, ...), dot notation (embedded fields, array items), querying of arrays, projection (positive, negative), projection operators (array: \$slice, \$elemMatch), modifiers (sort, skip, limit); MapReduce (map function, reduce function, options: query, sort, limit, out); primary and secondary index structures (index types: value, hashed, ...; forms; properties: unique, partial, sparse, TTL)

Graph Databases

- Data model (property graphs), use cases, representatives
- Neo4j: data model (graph, nodes, relationships, directions, labels, types, properties), property types, structural types, composite types (lists, maps), properties (fields, atomic values, arrays); Cypher language: graph matching (solutions, variable bindings); query sub/clauses (read, write, general), chaining; path patterns, node patterns (variable, labels, properties), relationship patterns (variable, types, properties, variable length), graph patterns (uniqueness requirement); MATCH clause (path patterns, OPTIONAL mode), WHERE conditions (comparisons, IS NULL predicate, IN predicate, string matching, regular expressions, path pattern predicate, existential subquery, quantifiers, logical connectives); RETURN clause (DISTINCT modifier, ORDER BY, LIMIT, and SKIP subclauses), aggregation (grouping, aggregate functions); WITH clause (motivation, subclauses); query structure (chaining of clauses, query parts, restrictions), UNION operation, map operations (static and dynamic lookup), list operations (subscript, slice, list comprehension, pattern comprehension)

SQL Evaluation

- Principles: **motivation** (relational algebra operations, naive algorithms, optimization objectives, evaluation plan, database context, system memory, cost estimates); **data files** (file structure, tuple size, blocks, slots); **data file organization** (heap file, sorted file, hashed file); **index structures** (B⁺ trees, non-clustered/clustered index); **access methods** (cost estimates, full scan, equality tests, range queries)
- Algorithms: **external sort** (basic approach, sort phase, merge phase, algorithms, memory usage, cost estimates, 2-pass setup); **nested loops join** (binary approach, basic, general, optimized setup, algorithms, memory usage, cost estimates, zig-zag optimization); **sort merge join** (basic approach, sort phase, join phase, algorithms, memory usage, cost estimates, duplicate handling); **hash join** (classic hash join, partition hash join, limitations, build phase, probe phase, algorithms, memory usage, cost estimates)
- Evaluation: evaluation process (query tree, evaluation plan, overall cost, pipelining mechanism, EXPLAIN statements, false assumptions); query optimization: statistical optimization (objectives, available statistics, histograms, size estimates, reduction factor); algebraic optimization (objectives, equivalence rules, SPJ queries); syntactic optimization