B4M36DS2: Database Systems 2

http://www.ksi.mff.cuni.cz/~svoboda/courses/2016-1-B4M36DS2/

Lecture 10

# **Column-Family Stores: Cassandra**

Martin Svoboda svoboda@ksi.mff.cuni.cz

5. 12. 2016

**Charles University in Prague**, Faculty of Mathematics and Physics **Czech Technical University in Prague**, Faculty of Electrical Engineering

### **Lecture Outline**

### **Column-family stores**

General introduction

### **Apache Cassandra**

- Data model
- Cassandra query language
  - DDL statements
  - DML statements

#### Data model

- Column family (table)
  - Table is a collection of similar rows (not necessarily identical)
- Row
  - Row is a collection of columns
    - Should encompass a group of data that is accessed together
  - Associated with a unique row key
- Column
  - Column consists of a column name and column value (and possibly other metadata records)
  - Scalar values, but also flat sets, lists or maps may be allowed

### Query patterns

- Create, update or remove a row within a given column family
- Select rows according to a row key or <u>simple</u> conditions

### Warning

 Wide column stores are <u>not just a special kind of RDBMSs</u> with a variable set of columns!

#### Suitable use cases

- Event logging, content management systems, blogs, ...
  - I.e. for structured flat data with similar schema

#### When not to use

- ACID transactions are required
- Complex queries: aggregation (SUM, AVG, ...), joining, ...
- Early prototypes: i.e. when database design may change

### Representatives

 Apache Cassandra, Apache HBase, Apache Accumulo, Hypertable, Google Bigtable

### Representatives











# **Apache Cassandra**



# **Apache Cassandra**

### Column-family database

- http://cassandra.apache.org/
- Features
  - Open-source, high availability, linear scalability, sharding (spanning multiple datacenters), peer-to-peer configurable replication, tunable consistency, MapReduce support
- Developed by Apache Software Foundation
  - Originally at Facebook
- Implemented in Java
- Operating systems: cross-platform
- Initial release in 2008

### Database system structure

$$\mathsf{Instance} \to \mathbf{keyspaces} \to \mathbf{tables} \to \mathbf{rows} \to \mathbf{columns}$$

- Keyspace
- Table (column family)
  - Collection of (similar) rows
  - Table schema must be specified, yet can be modified later on
- Row
  - Collection of columns
  - Rows in a table do not need to have the same columns
  - Each row is uniquely identified by a primary key
- Column
  - Name-value pair + additional data

#### Column values

- Empty value
  - null
- Atomic value
  - Native data types such as texts, integers, dates, ...
  - Tuples
    - Tuple of anonymous fields, each of <u>any</u> type (even different)
  - User defined types (UDT)
    - Set of named fields of <u>any</u> type
- Collections
  - Lists, sets, and maps
    - Nested tuples, UDTs, or collections are allowed, but currently only in frozen mode (such elements are serialized when stored)

#### Collections

- List
  - Sorted collection of non-unique values
  - List elements are ordered by their positions
  - Not always recommended because of performance issues
    - Internal read-before-write operations have to be executed
- Set
  - Sorted collection of unique values
- Map
  - Sorted collection of key-value pairs
  - Map elements are ordered by their keys
  - Keys must be unique

# **Sample Data**

### Table of actors

id						
trojan	name	year	movies			
	( Ivan, Trojan )	1964	{ samotari, medvidek }			
machacek	name	year				
	( Jiří, Macháček )	1966				
	movies					
	{ medvidek, vratnelahve, samotari }					
schneiderova	name		year movies			
	( Jitka, Schneiderová )		1973 { samotari }			
sverak	name	yea	nr movies			
	( Zdeněk, Svěrák )	1936	6 { vratnelahve }			

# **Sample Data**

### Table of movies

id					
samotari	title	year	actors	genres	
	Samotáři	2000	null	[ comedy, dran	na ]
medvidek	title	director		year	
	Medvídek	( Jan,	( Jan, Hřebejk ) 2007		
	actors				
	{ trojan: Ivan, machacek: Jirka }				
vratnelahve	title		ar	actors	
	Vratné lahve 2006		06 { ma	{ machacek: Robert Landa }	
zelary	title y	ear a	actors	genres	
	Želary 20	003	{}	[ romance, drama	]

### Additional data associated with...

the whole column in case of atomic values, or every element of a collection

- Time-to-live (TTL)
  - After a certain amount of time (number of seconds) a given value is automatically deleted
- Timestamp (writetime)
  - Timestamp of the last value modification
  - Assigned automatically or manually as well
- Both the records can be queried
  - Unfortunately not in case of collections and their elements

### Cassandra API

### **CQLSH**

- Interactive command line shell
- bin/cqlsh
- Uses CQL (Cassandra Query Language)

#### **Client drivers**

- Provided by the community
- Available for various languages
  - Java, Python, Ruby, PHP, C++, Scala, Erlang, ...

# **Query Language**

### **CQL** = Cassandra Query Language

- Declarative query language
  - Inspired by SQL

#### DDL statements

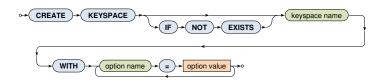
- CREATE KEYSPACE creates a new keyspace
- CREATE TABLE creates a new table
- ...

#### DML statements

- SELECT selects and projects rows from a single table
- INSERT inserts rows into a table
- UPDATE updates columns of rows in a table
- DELETE removes rows from a table
- · ..

# **Keyspaces**

#### CREATE KEYSPACE



- Creates a new keyspace
- Replication option is mandatory
  - SimpleStrategy (one replication factor)
  - NetworkTopologyStrategy (individual replication factor for each data center)

```
CREATE KEYSPACE moviedb
WITH replication = {'class': 'SimpleStrategy', 'replication_factor': 3}
```

# Keyspaces

#### **USE**

Changes the current keyspace



#### DROP KEYSPACE

Removes a keyspace, all its tables, data etc.

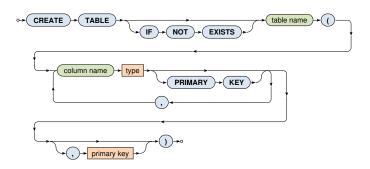


#### **ALTER KEYSPACE**

Modifies options of an existing keyspace

#### **CREATE TABLE**

- Creates a new table within the current keyspace
- Each table must have exactly one primary key specified



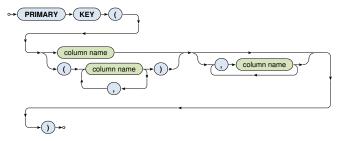
### Examples – tables for actors and movies

```
CREATE TABLE actors (
id TEXT PRIMARY KEY,
name TUPLE<TEXT, TEXT>,
year SMALLINT,
movies SET<TEXT>
)
```

```
CREATE TABLE movies (
  id TEXT,
  title TEXT,
  director TUPLE<TEXT, TEXT>,
  year SMALLINT,
  actors MAP<TEXT, TEXT>,
  genres LIST<TEXT>,
  countries SET<TEXT>,
  PRIMARY KEY (id)
)
```

### Primary key has two parts:

- Compulsory partition key
  - Single column or multiple columns
  - Describes how table rows are distributed among partitions
- Optional clustering columns
  - Defines the clustering order,i.e. how table rows are locally stored within a partition



#### **DROP TABLE**

Removes a table together with all data it contains



### TRUNCATE TABLE

Preserves a table but removes all data it contains

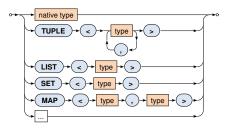


#### **ALTER TABLE**

Allows to alter, add or drop table columns

### Types of columns

- Native types
- Tuples
- Collection types: lists, sets, and maps
- User-defined types



### **Native types**

- tinyint, smallint, int, bigint
  - Signed integers (1B, 2B, 4B, 8B)
- varint
  - Arbitrary-precision integer
- decimal
  - Variable-precision decimal
- float, double
  - Floating point numbers (4B, 8B)
- boolean
  - Boolean values true and false

### **Native types**

- text, varchar
  - UTF8 encoded string
  - Enclosed in single quotes (<u>not double quotes</u>)
    - Escaping sequence: ''
- ascii
  - ASCII encoded string
  - date, time, timestamp
    - Dates, times and timestamps
    - **E.g.** '2016-12-05', '2016-12-05 09:15:00', 1480929300

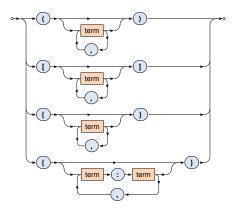
### **Native types**

- counter 8B signed integer
  - Only 2 operations supported: incrementing and decrementing
    - I.e. value of a counter cannot be set to a particular number
  - Restrictions in usage
    - Counters cannot be a part of a primary key
    - Either all table columns (outside the primary key) are counters, or none of them
    - TTL is not supported
      - ...
- blob arbitrary bytes
- inet IP address (both IPv4 and IPv6)
- ...

# Literals

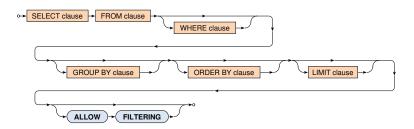
### **Tuple and collection** literals

• Literals for tuples, lists, sets, and maps



#### **SELECT** statement

Selects matching rows from a single table



#### **Clauses** of SELECT statements

- SELECT columns or values to appear in the result
- FROM single table to be queried
- WHERE filtering conditions to be applied on table rows
- GROUP BY columns used for grouping of rows
- ORDER BY criteria defining the order of rows in the result
- LIMIT number of rows to be included in the result

### Example

```
SELECT id, title, actors
FROM movies
WHERE year = 2000 AND genres CONTAINS 'comedy'
```

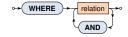
#### FROM clause

- Defines a single table to be queried
  - From the current / specified keyspace
- I.e. joining of multiple tables is not possible



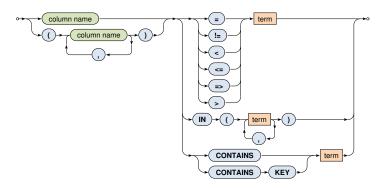
#### WHERE clause

 One or more relations a row must satisfy in order to be included in the query result



- Only simple conditions can be expressed and not all relations are allowed, e.g.:
  - only primary key columns can be involved unless secondary index structures exist
  - non-equal relations on partition keys are not supported
  - · ..

### WHERE clause: relations

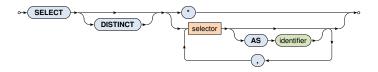


### WHERE clause: relations

- Comparisons
  - =, !=, <, <=, =>, >
- IN
- Returns true if the actual value is one of the enumerated
- CONTAINS
  - May only be used on collections (lists, sets, and maps)
  - Returns true if a collection contains a given element
- CONTAINS KEY
  - May only be used on maps
  - Returns true is a map contains a given key

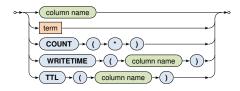
#### **SELECT** clause

- Defines columns or values to be included in the result
  - \* = all the table columns
  - Aliases can be defined using AS



DISTINCT – duplicate rows are removed

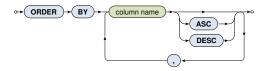
### **SELECT** clause: **selectors**



- COUNT(\*)
  - Number of all the rows in a group (see aggregation)
- WRITETIME and TTL
  - Selects timestamp / remaining time-to-live of a given column
  - Cannot be used on collections and their elements
  - Cannot be used in other clauses (e.g. WHERE)

#### **ORDER BY** clause

- Defines the order of rows returned in the query result
- Only orderings induced by clustering columns are allowed!



#### **LIMIT** clause

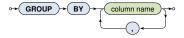
Limits the number of rows returned in the query result



# Selection

#### **GROUP BY** clause

- Groups rows of a table according to certain columns
- Only groupings induced by primary key columns are allowed!



 When a non-grouping column is selected without an aggregate function, the first value encounter is always returned

# Selection

### **GROUP BY** clause: aggregates

- Native aggregates
  - COUNT (column)
    - Number of all the values in a given column
    - null values are ignored
  - MIN(column), MAX(column)
    - Minimal / maximal value in a given column
  - SUM(column)
    - Sum of all the values of a given column
  - AVG(column)
    - Average of all the values of a given column
- User-defined aggregates

## Selection

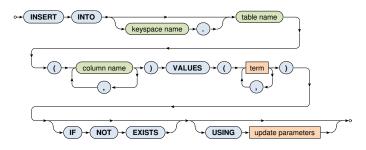
#### **ALLOW FILTERING** modifier

- By default, only non-filtering queries are allowed
  - $\blacksquare$  I.e. queries where the number of rows read  $\sim$  the number of rows returned
  - Such queries have predictable performance
    - They will execute in a time that is proportional to the amount of data returned
- ALLOW FILTERING enables (some) filtering queries

## **Insertions**

#### **INSERT** statement

- Inserts a new row into a given table
  - When a row with a given primary key already exists, it is updated
- At least primary key columns must be specified
  - ... and they have to always be explicitly enumerated



# **Insertions**

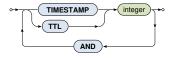
### Example

```
INSERT INTO movies (id, title, director, year, actors, genres)
VALUES (
    'stesti',
    'Štěstí',
    ('Bohdan', 'Sláma'),
    2005,
    { 'vilhelmova': 'Monika', 'liska': 'Toník' },
    [ 'comedy', 'drama' ]
)
USING TTL 86400
```

# **Insertions and Updates**

### **Update parameters**

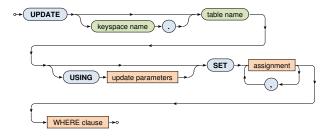
- TTL: time-to-live
  - 0 or null or simply missing for persistent values
- TIMESTAMP: writetime



Only newly inserted / updated values are really affected

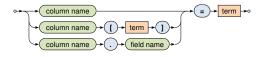
#### **UPDATE** statement

- Updates existing rows within a given table
  - When a row with a given primary key does not yet exist, it is inserted
- All primary key columns must be specified in the WHERE clause



### **UPDATE** statement: **assignments**

- Describe modifications to be applied
- Allowed assignments:
  - Value of a whole column is replaced
  - Value of a list or map element is replaced
  - Value of an UDT field is replaced



### **Examples**

```
UPDATE movies
SET
  year = 2006,
  director = ('Jan', 'Svěrák'),
  actors = { 'machacek': 'Robert Landa', 'sverak': 'Josef Tkaloun' },
  genres = [ 'comedy' ],
  countries = { 'CZ' }
WHERE id = 'vratnelahve'
```

```
UPDATE movies
SET
  actors = actors + { 'vilhelmova': 'Helenka' },
  genres = [ 'drama' ] + genres,
  countries = countries + { 'SK' }
WHERE id = 'vratnelahve'
```

## **Examples**

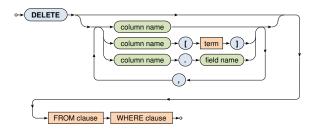
```
UPDATE movies
SET
  actors = actors - { 'vilhelmova', 'landovsky' },
  genres = genres - [ 'drama', 'sci-fi' ],
  countries = countries - { 'SK' }
WHERE id = 'vratnelahve'
```

```
UPDATE movies
SET
   actors['vilhelmova'] = 'Helenka',
   genres[1] = 'comedy'
WHERE id = 'vratnelahve'
```

## **Deletions**

#### **DELETE** statement

 Removes existing rows / columns / collection elements from a given table



## **Lecture Conclusion**

#### Cassandra

Column-family store

Cassandra query language

- DDL statements
- DML statements
  - SELECT, INSERT, UPDATE, DELETE