

NSWI166 Introduction to recommender systems and user preferences

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7/12 Learn user preferences as a FLN-LMPM
(from Fagin-Lotem-Naor class of models)

Old system



The screenshot shows the original Netflix website interface. At the top, there's a navigation bar with links like "Browse DVDs", "Watch Instantly", "Your Queue", "Movies You'll Love", and "Instantly to your TV". Below the navigation, a banner says "Rate Movies you've seen to discover movies you'll love". A "RATED MOVIES" section displays a count of 445. The main area shows a grid of movie posters, each with a 5-star rating and a "haven't seen it" button. Some movies visible include "The Day After Tomorrow", "Gone in 60 Seconds", "Men in Black II", "Van Helsing", "Double Jeopardy", "Firewall", "Sexual Harassment", "Flightplan", "Hitch", "Wild Wild West", "Eternal Sunshine of the Spotless Mind", and "Night at the Museum".

Vojtáš 7/12 NSWI166 RS&UP

new one - streaming



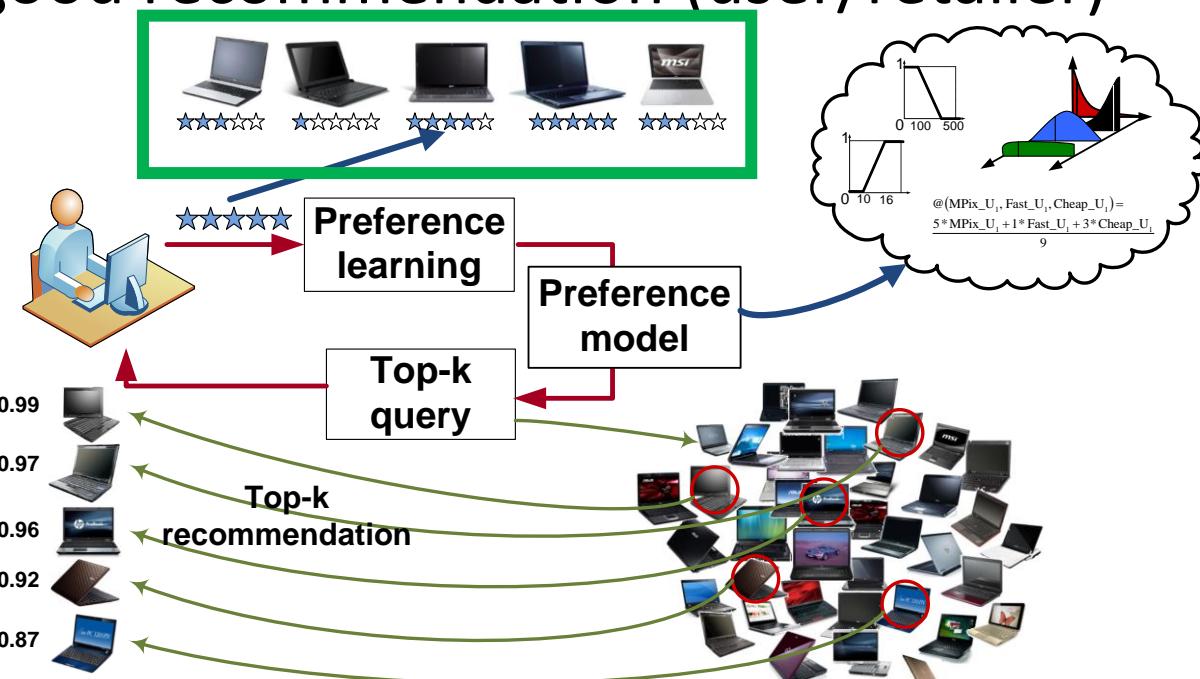
A terminal window titled "mc [tomi@to]" is shown. The title bar indicates the session is "mc [tomi@to]". The window displays a text file named "train.txt" with the following header: "File: train.txt Line 1 Col 0". The file contains a list of movie ratings, where each row consists of four values separated by spaces: a user ID (1), a movie ID (e.g., 30, 157, 173, etc.), a rating (e.g., 3, 4, 5), and a timestamp (e.g., 2004-09-15, 2004-10-10, etc.). A red arrow points from the word "competition" below the terminal to the timestamp column in the table.

File:	train.txt	Line 1 Col 0
1	30	2004-09-15
1	157	2004-09-15
1	173	2004-09-15
1	175	2004-10-10
1	191	2004-11-24
1	197	2004-09-22
1	241	2005-11-25
1	295	2004-09-27
1	299	2005-04-20
1	329	2004-09-15
1	361	2005-05-15
1	445	2004-10-16
1	457	2004-09-15
1	468	2005-11-25
1	494	2004-11-17
1	528	2005-10-26
1	564	2004-09-27
1	580	2005-01-20
1	705	2004-03-09
1	706	2005-10-26
1	723	2004-03-28
1	788	2004-09-27
1	872	2004-10-14
1	886	2005-11-25

Netflix
competition

User's preference learning

- Preference learning = generalization of our **observation** of user = **estimation** of his/her future acts – what is a good recommendation (user/retailer)
- We have
 - User behavior
- Would like to have an
 - LMPM user model
 - to compute top-k for recommendation
- What is our goal?



Note the difference: induction/deduction + test

- Deduction = querying, search, input offline ordered

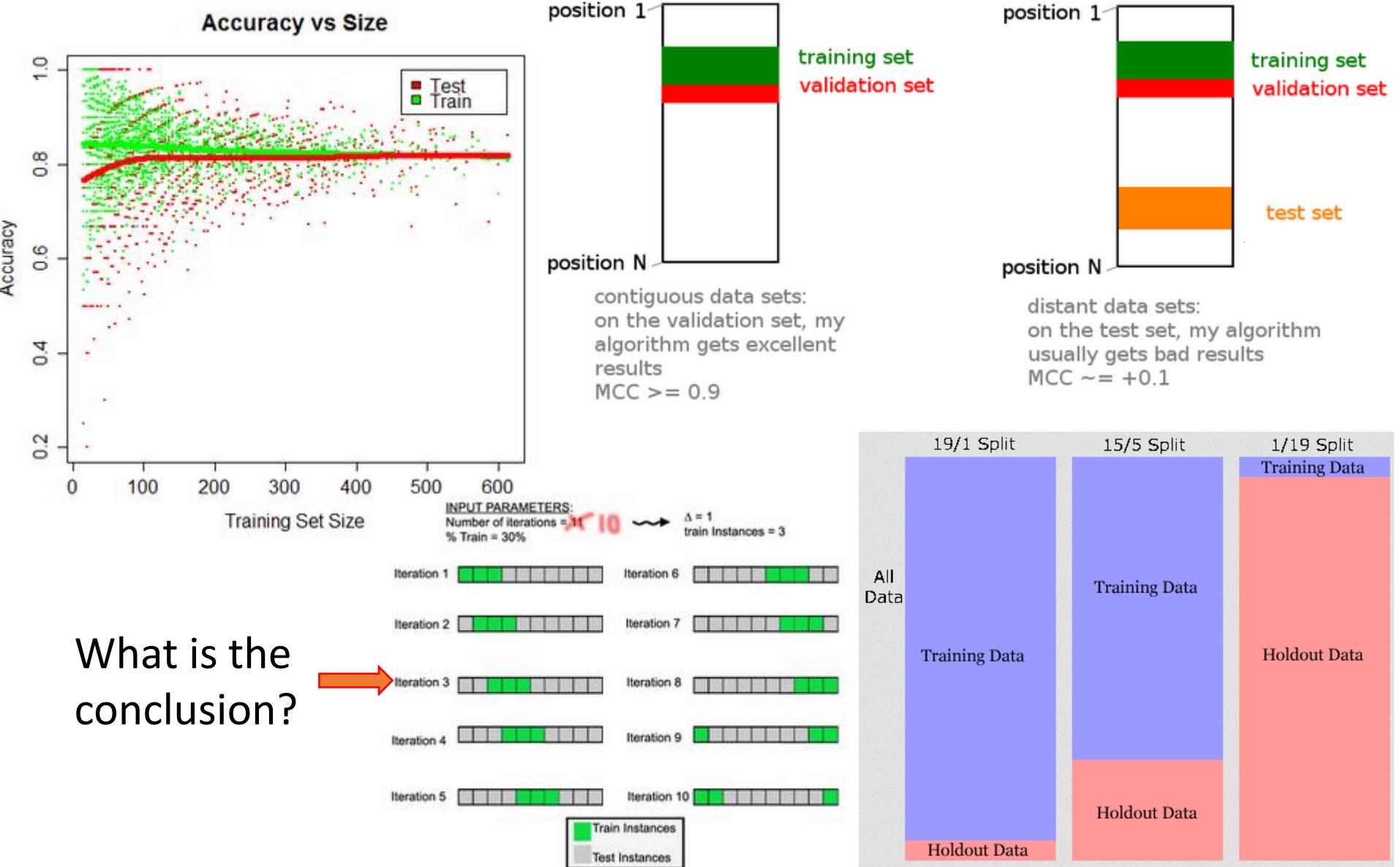
P	100m	P	Long	P	Shot	P	High	P	400m	P	110mh	P	Discus	P	Pole	P	Javelin	P	1500m	PRAH	
1	942	1	1089	4	847	1	915	2	964	1	985	4	840	2	1004	1	892	5	799	9277	
4	938	2	1010	3	841	5	915	8	924	3	976	1	827	4	972	6	861	1	798	9062	
2	922	3	982	9	831	7	859	1	919	4	946	3	803	11	941	2	843	12	770	8816	
17	915	8	932	1	810	12	831	9	909	7	936	5	803	10	910	3	839	10	760	8645	
3	897	6	908	8	800	4	803	14	877	10	936	7	800	12	910	14	797	11	734	8462	
10	890	11	898	16	796	13	803	3	873	9	929	9	796	15	763	3	721	15	721	8349	
14	885	4	891	10	780	2	776	17	873	2	916	11	748	1	849	5	746	4	706	8170	
8	883	5	859	7	776	3	776	10	872	8	913	2	732	6	849	16	737	6	703	8100	
6	876	12	854	6	772	14	776	5	870	6	903	8	698	8	849	7	735	2	686	8019	
9	863	7	853	17	769	15	776	4	866	12	897	12	696	3	819	10	715	16	679	7933	
13	863	9	840	5	765	6	749	7	858	14	886	15	691	7	819	17	711	8	665	7847	
5	858	13	840	2	751	8	749	13	849	15	870	14	688	15	790	11	709	9	664	7768	
16	854	10	799	11	739	16	749	6	846	17	853	10	672	5	760	8	672	13	640	7584	
7	843	15	797	13	715	9	723	16	819	11	842	13	668	13	760	4	656	15	636	7459	
12	841	14	788	14	708	11	696	12	808	13	841	6	655	17	731	13	653	17	628	7349	
11	793	17	774	12	667	10	670	15	803	16	817	16	653	16	673	12	617	7	621	7088	
15	784	16	769	15	666	17	644	11	791	5	798	17	608	14	645	9	593	14	563	6861	

P	Athlete	Points	
1	Šebrle CZE	9026	3
2	Nool EST	8604	5
3	Dvorak CZE	8527	5
4	Lobodin RUS	8465	5
5	Zsivoczky HUN	8173	7
6	Ambrosch AUT	8122	8
7	Kürtösi HUN	8099	9
8	Warners NED	8085	9
9	Hämäläinen FIN	8028	9
10	Jensen NOR	8004	10
11	Schönbeck GER	7891	11
12	Niklaus GER	7891	11
13	Tebbich AUT	7632	13
14	Llanos PUR	7613	13
15	SchnallingerAUT	7576	00
16	Walser AUT	7546	14
17	Walser AUT	7506	14

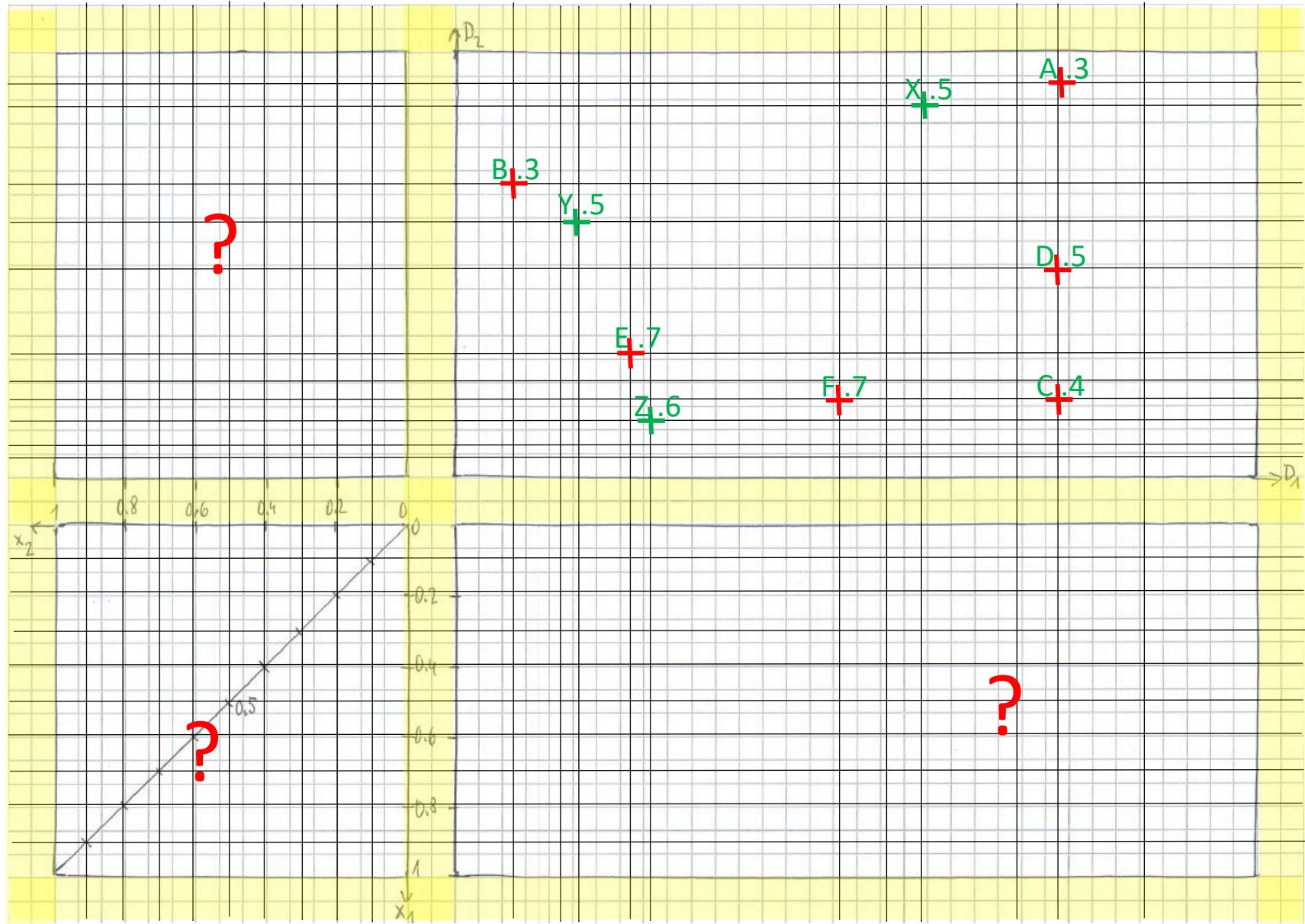
- Induction = learning, estimating, generalizing, ...

P-ID	Athlete	100m	Long	Shot	High	400m	110mh	Discus	Pole	Javelin	1500m	Points			
1	Šebrle CZE	10,64		8,11	15,33	2,12	47,79	13,92	47,92	4,8	70,16	4,21,98	9026,00	train set	
2	Nool EST	10,73		7,8	14,37	1,97	46,89	14,46	43,32	5,3	66,94	4,39,11	8604,00	train set	
3	Dvorak CZE	10,84		7,69	15,83	1,97	48,76	13,99	46,74	4,7	66,66	4,33,58	8527,00	train set	
4	Lobodin RUS	10,66		7,32	15,93	2	48,91	14,22	48,53	5,2	54,56	4,35,97	8465,00	train set	
5	Zsivoczky HUN														
		hidden for the learning algorithm - not in train set - left for test set													
6	Ambrosch AUT	10,93		7,39	14,71	1,94	49,33	14,56	39,52	4,8	68,15	4,36,36	8122,00	train set	
7	Kürtösi HUN	11,08		7,16	14,77	2,06	49,07	14,30	46,61	4,7	59,83	4,49,58	8099,00	train set	
8	Warners NED	10,90		7,49	15,16	1,94	47,70	14,48	41,64	4,8	55,62	4,42,47	8085,00	train set	
9	Hämäläinen FIN	10,99		7,11	15,67	1,91	48,01	14,36	46,41	4,9	50,33	4,42,66	8028,00	train set	
10	Jensen NOR	10,87		6,94	14,85	1,85	48,77	14,30	40,38	5	58,51	4,27,65	8004,00	train set	
11	Schönbeck GER	11,31		7,35	14,17	1,88	50,51	15,06	44,07	5,1	58,11	4,31,69	7891,00	train set	
12	Niklaus GER	11,09		7,17	12,99	2,03	50,14	14,61	41,56	5	51,95	4,26,13	7891,00	train set	
13	Tebbich AUT														
14	Llanos PUR	10,89		6,89	13,67	1,97	48,67	14,70	41,14	4,1	63,93	4,59,38	7613,00	train set	
15	SchnallingerAUT	11,35		6,93	12,98	1,97	50,25	14,83	41,3	4,6	61,65	4,47,22	7576,00	train set	
16	Walser AUT	11,03		6,81	15,1	1,94	49,90	15,27	39,45	4,2	59,97	4,40,22	7546,00	train set	
17	Walser AUT	10,76		6,83	14,67	1,82	48,76	14,97	37,2	4,4	58,23	4,48,52	7506,00	train set	
	Zsivoczky HUN	11,01		7,19	14,6	2,12	48,81	15,43	46,73	4,5	60,57	4,21,85			
	f, t model	f1(11,01)		f2(7,19)	f3(14,6)	f4(2,12)	f5(48,81)	f6(15,43)	f7(46,73)	f8(4,5)	f9(60,57)	f10(4,21,85)	t(C22, ..., L22)		
	Zsivoczky HUN	858		859	765	915	870	798	803	760	746	799		8173,00	test set
	Tebbich AUT	10,99		7,11	13,78	f4(2)	f5(49,26)	f6(15,07)	f7(40,18)	f8(4,5)	f9(54,32)	f10(4,46,57)	t(C26, ..., L26)		
	Tebbich AUT	863		840	715	803	849	841	668	760	653	640		7632,00	test set

Learning from train data, testing (Google images)



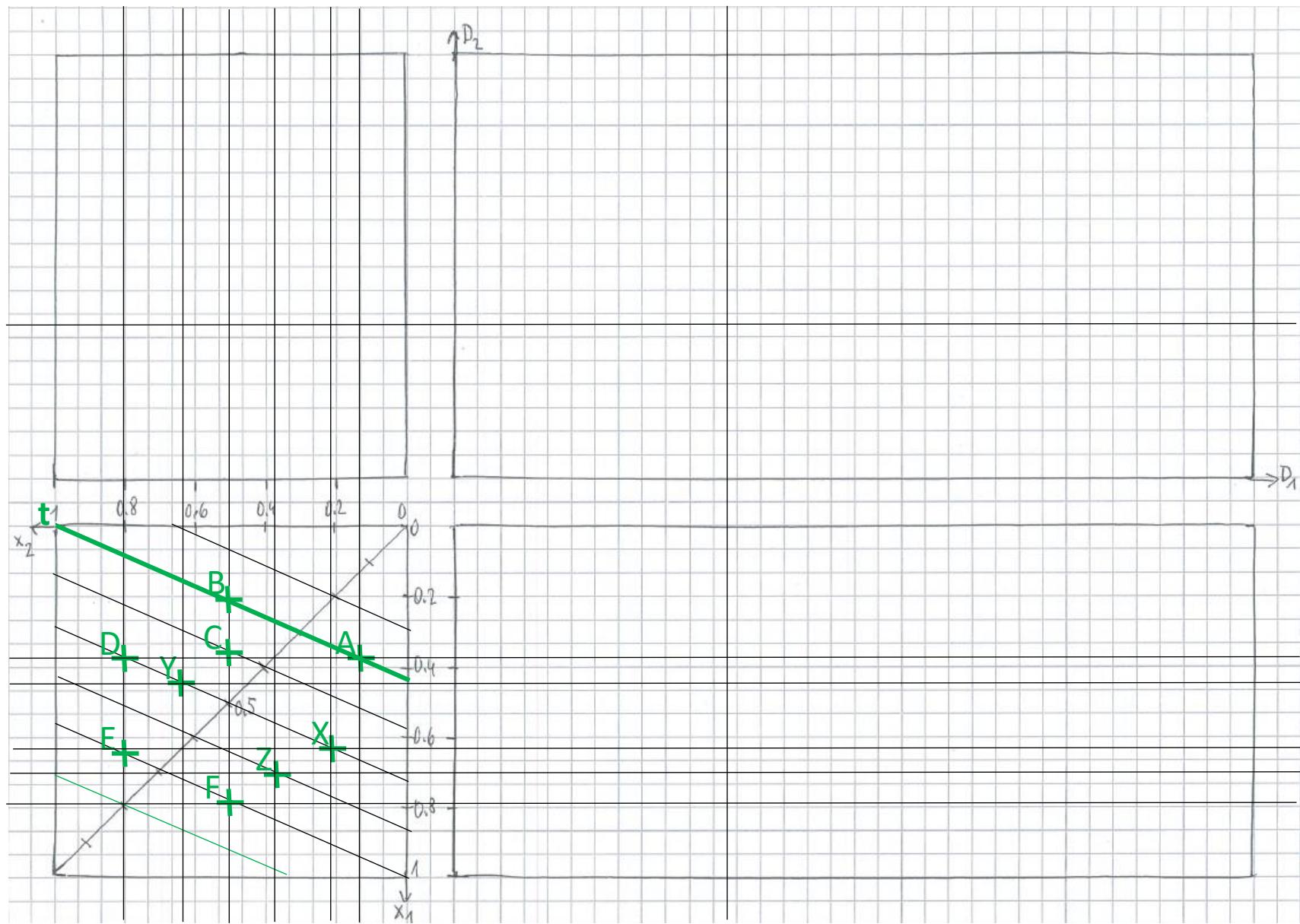
In the beginning we know only overall preferences r^u



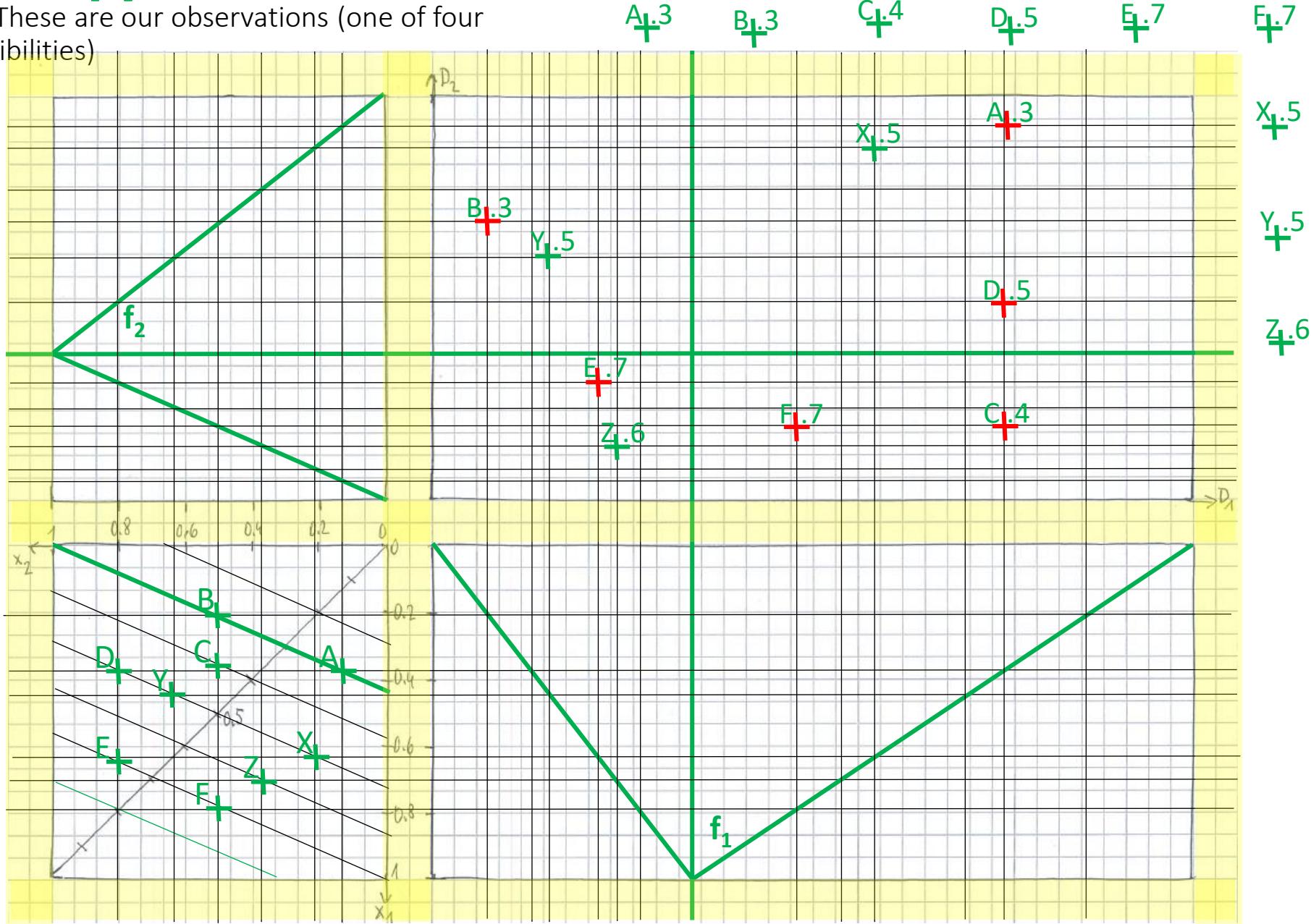
Learning the LMPPM model

- from data generated by an LMPPM model
- so, we know for sure data are from an LMPPM model
- We know that shape of attribute preferences are “hill”
- We chose aggregation contour line
- We start generating data from PC, in order to have “good” numeric values of overall preference – points are on contour lines with decimal values
- Selecting attribute preferences, we have starting data

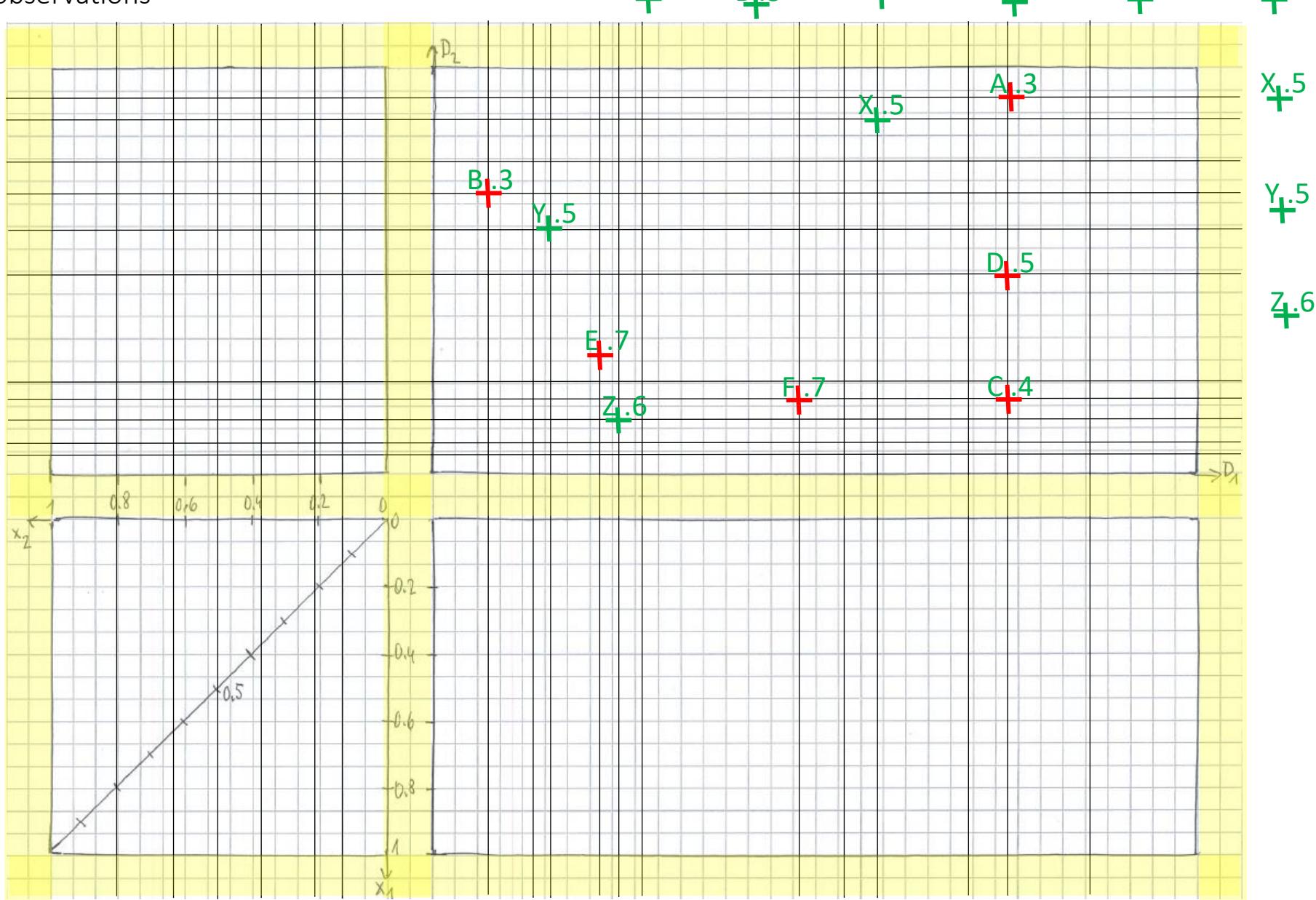
1. generate PC points, several in same contour line (t can be chosen arbitrarily) +
use squared underlining to by able to depict r^u , r^{ft} and after learning r^u , r^{ft} ,



1. Choose f_1 , f_2 (arbitrarily hill like) the inverse in DC. These are our observations (one of four possibilities)

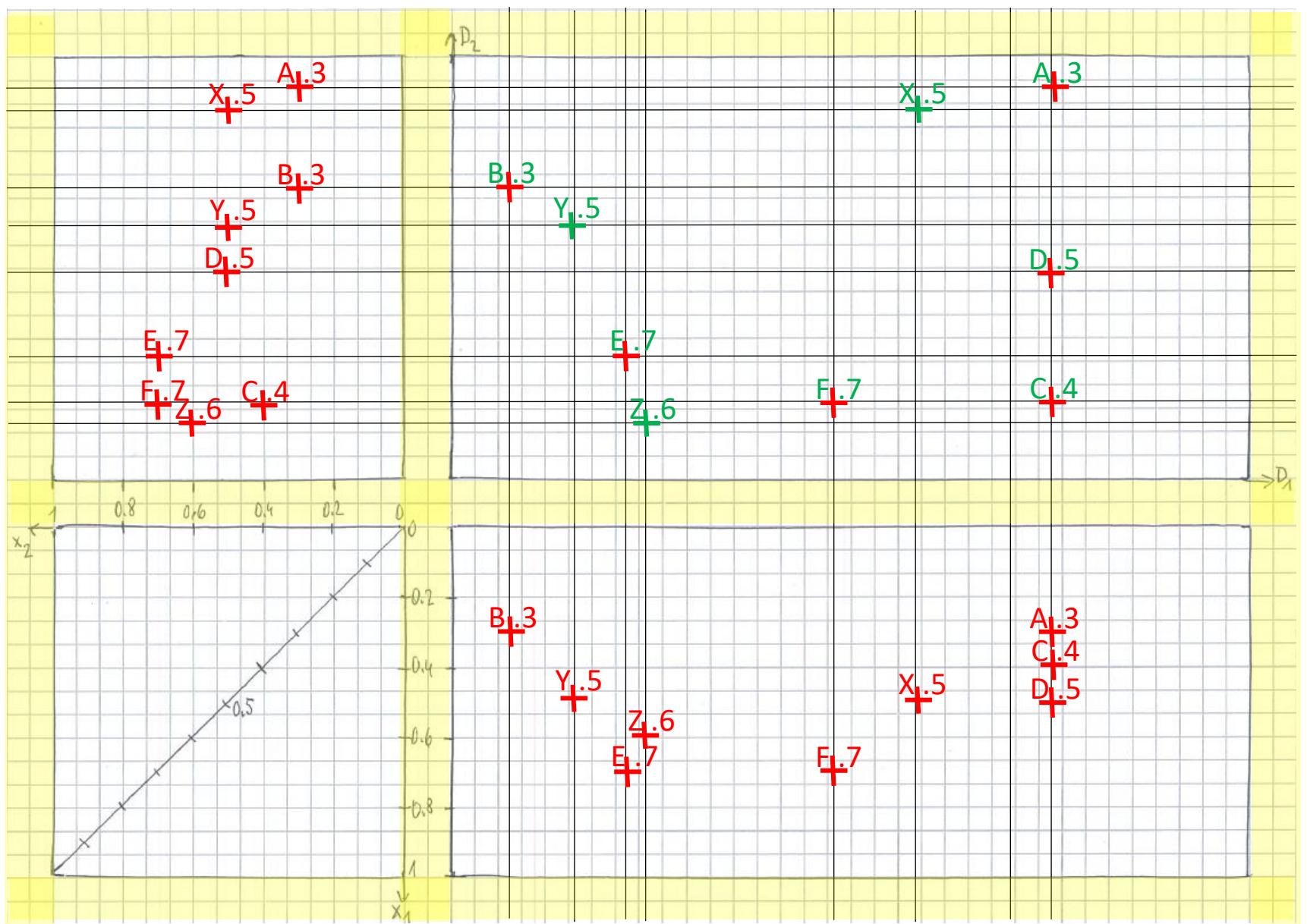


2. Forget t, f_1, f_2 and we start in DC – these are our observations



3. 3. First step of our computation – projections –
– only necessary lines

A.³
B.³
C.⁴
D.⁵
E.⁷
F.⁷



Learning the LMPPM model – from data generated by an LMPPM model

- We have single user preference data generated from a LMPPM model (given f_1, f_2, t and calculated r^{ft})
- Learning starts projecting of points in DC to preference space $[0,1] \times D_i$
- To learn f_1, f_2 , we will specify two learning methods
 - m_1 takes 2nd and 3rd biggest values and their center of mass is the estimated ideal point in the respective domain (ties case by case)
 - m_2 tries to separate about half of data from 0 by lines from max/min at zero, their intersection domain coordinate is the estimated ideal point
- To learn t we use the fact that in training there are always two pairs of items with same preference degree
 - a_1 takes the pair with smaller preference and using f_1, f_2 maps them to PC and we expect that they define estimated contour line
 - a_2 method does the same the pair with bigger preference
- So, there are 4 methods in total.

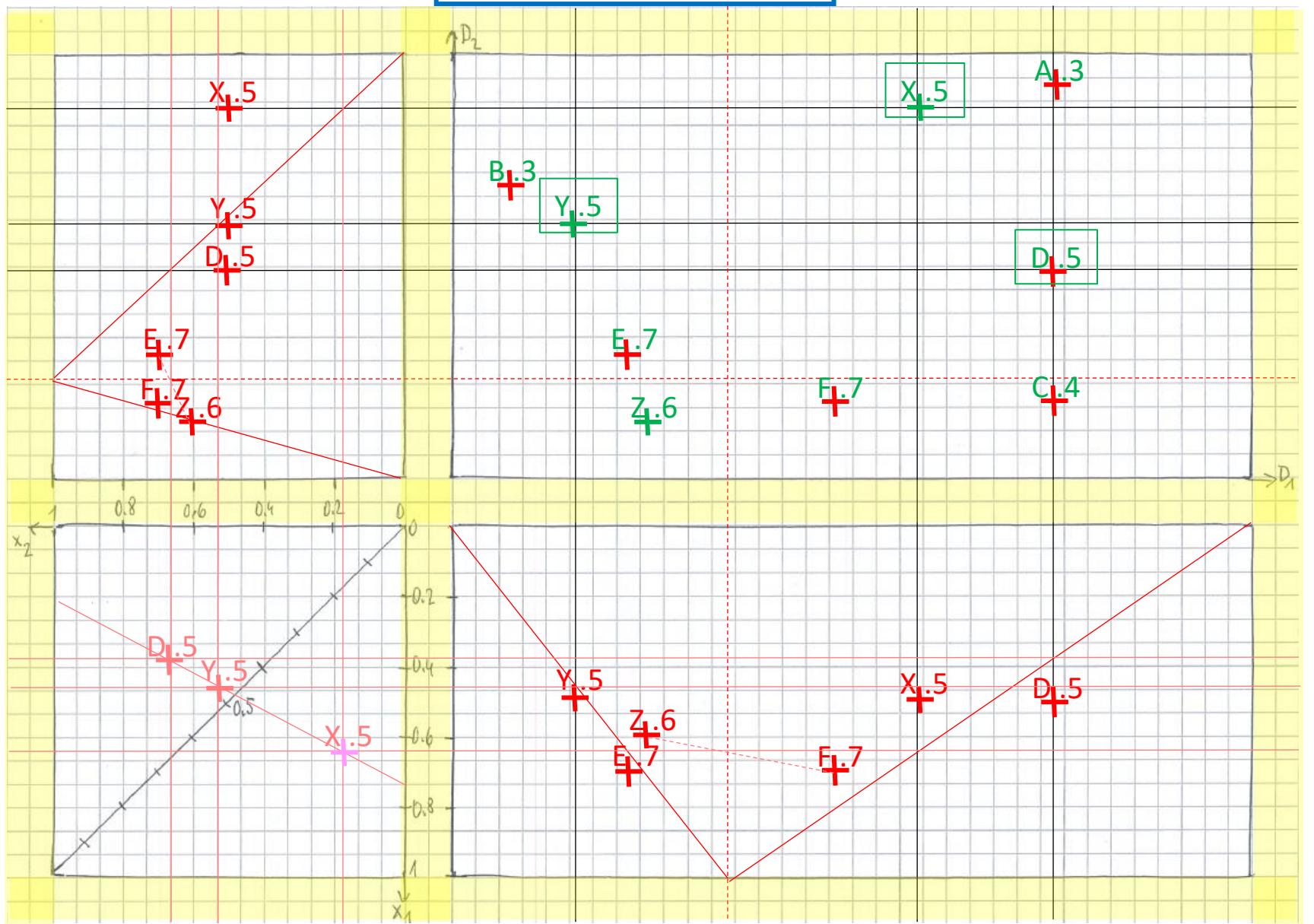
Learning the LMPM model

- For each $m_i a_j$ methods we use a 1/3 split of data to training and testing in c_1, c_2, c_3 iterations of learning – hence there will be in total 12 experiments $m_i a_j c_k$ calculating r^{ft} .
- Each of these 12 experiments evaluates error measure on test set. Metric used is sum of absolute values of differences between r^{ft} and r^{gt} degree on test set. So, we have 24 graphical “calculations”
- Better is the method which has smaller sum of split errors (and consequently smaller average of errors)

C1 split

C1 TRAIN M1 A1

A.3 B.3 C.4 D.5 E.7 F.7



A.3

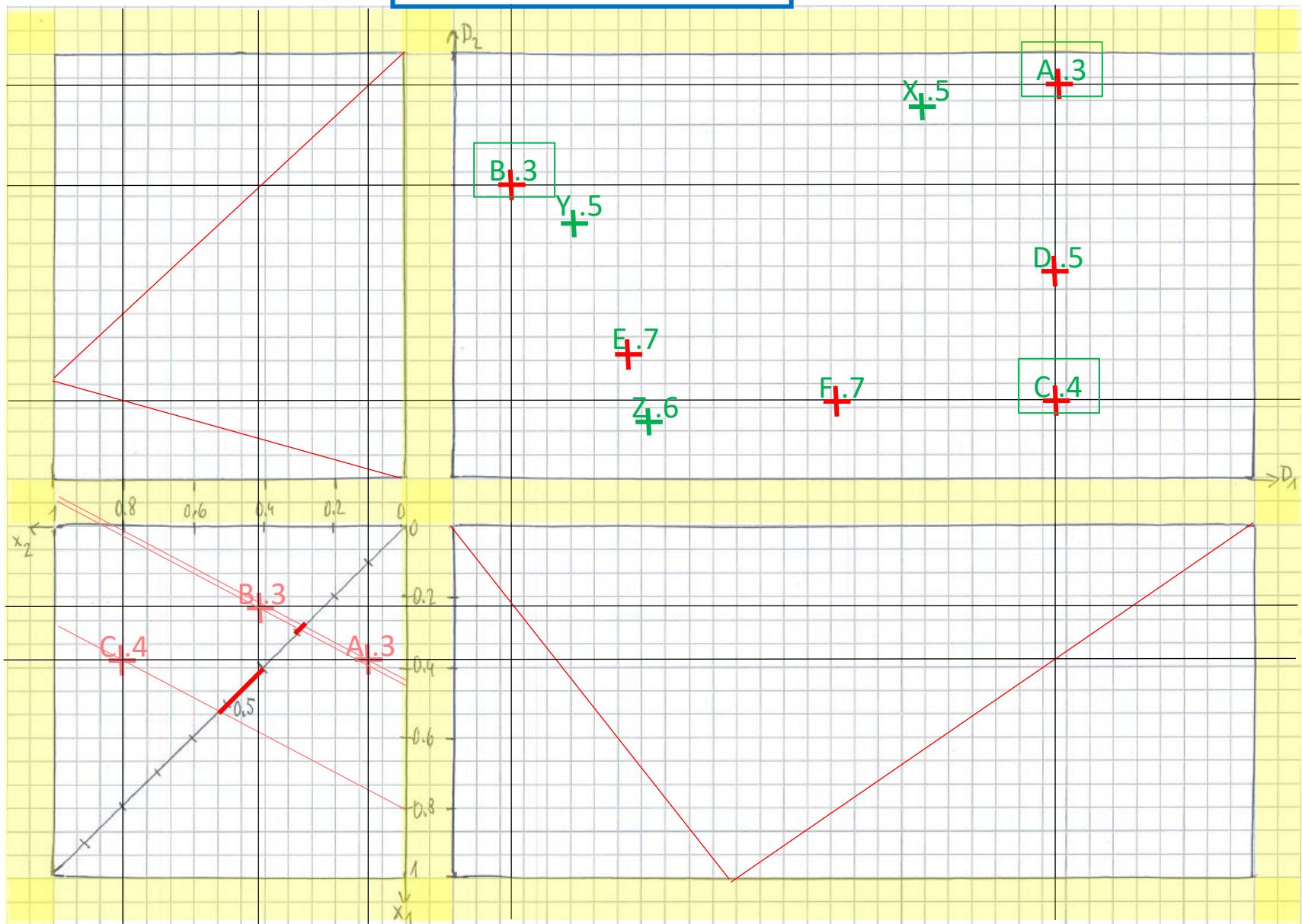
B.3

C.4

D.5

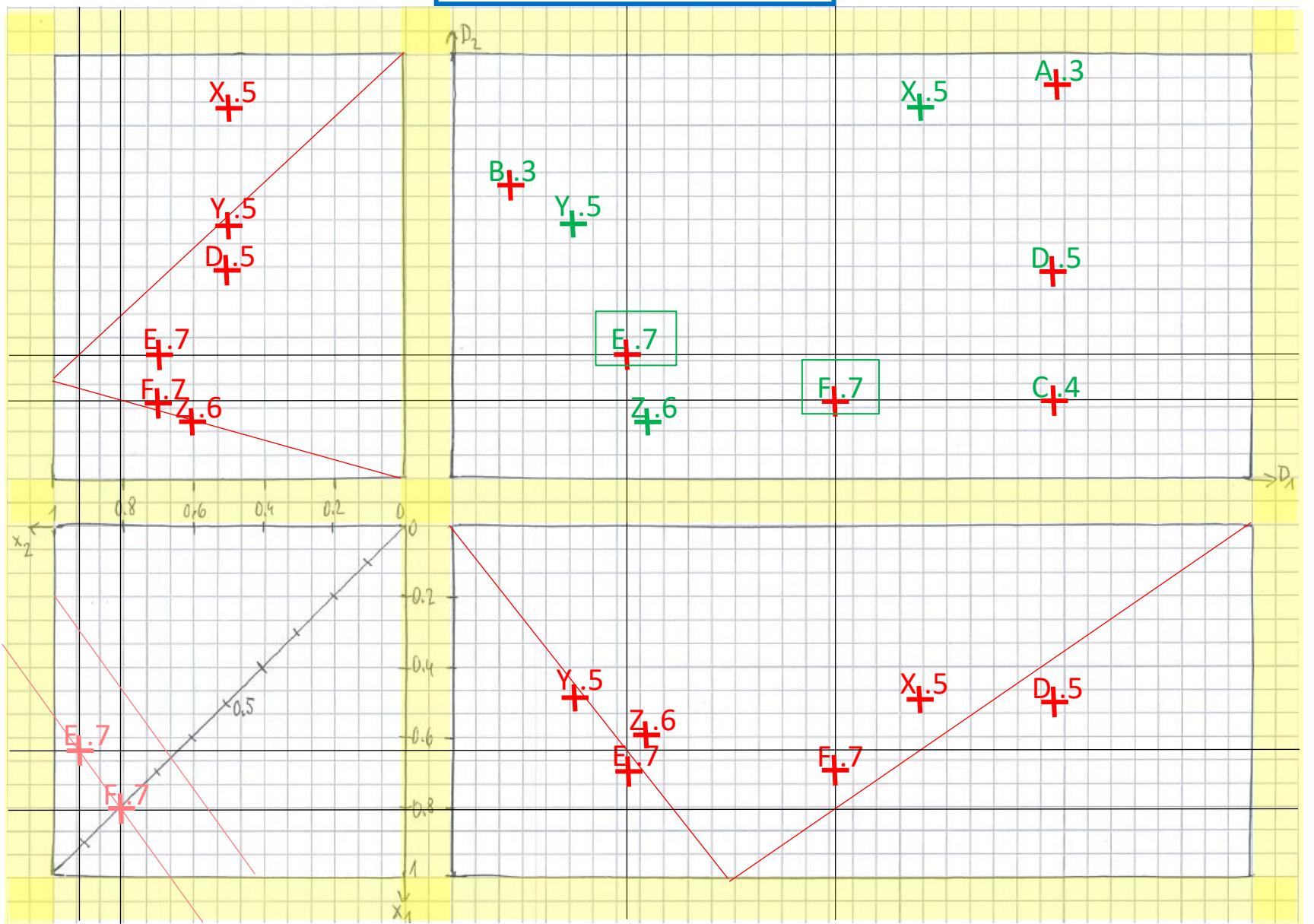
E.7

F.7

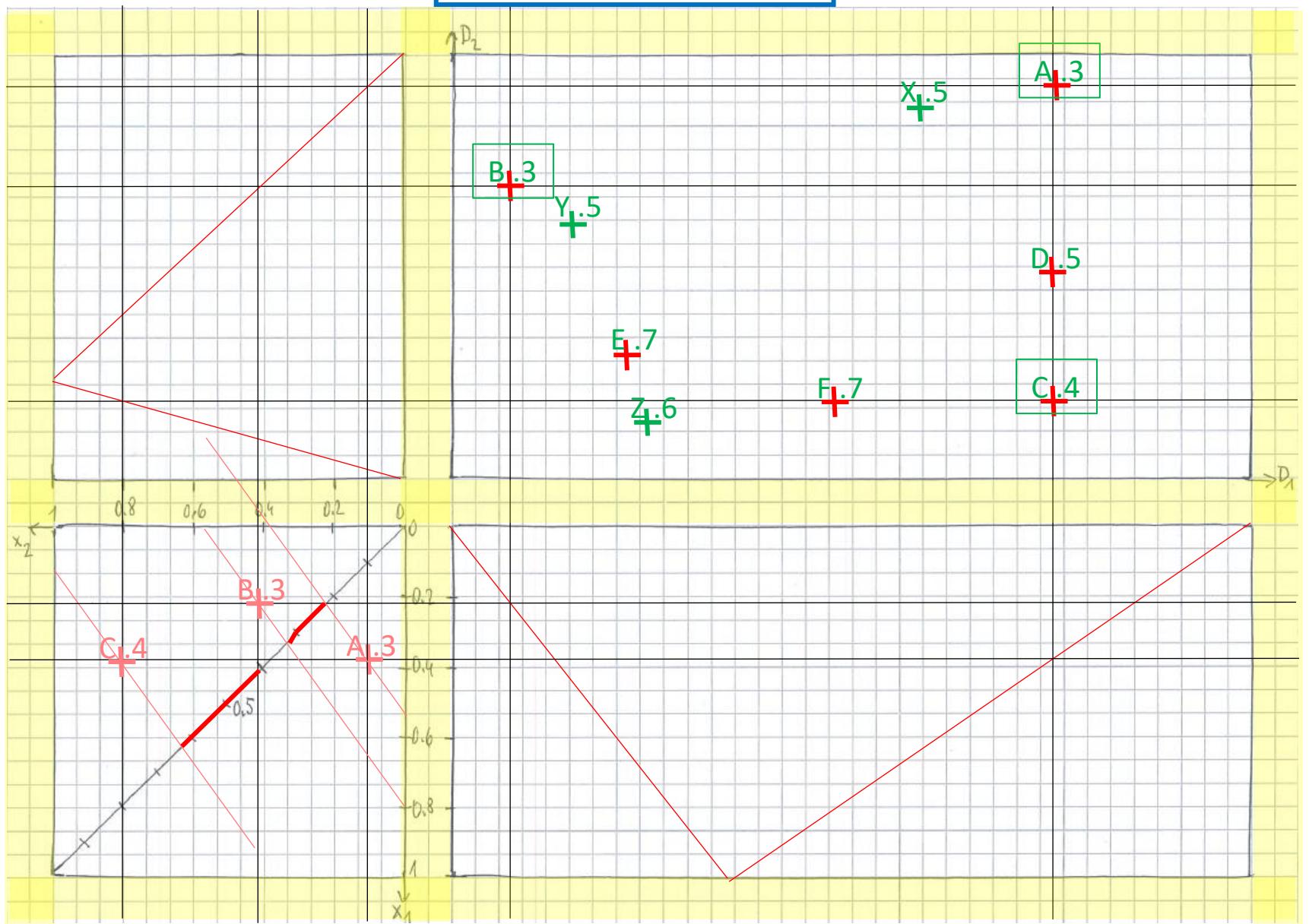


C1 TRAIN M1 A2

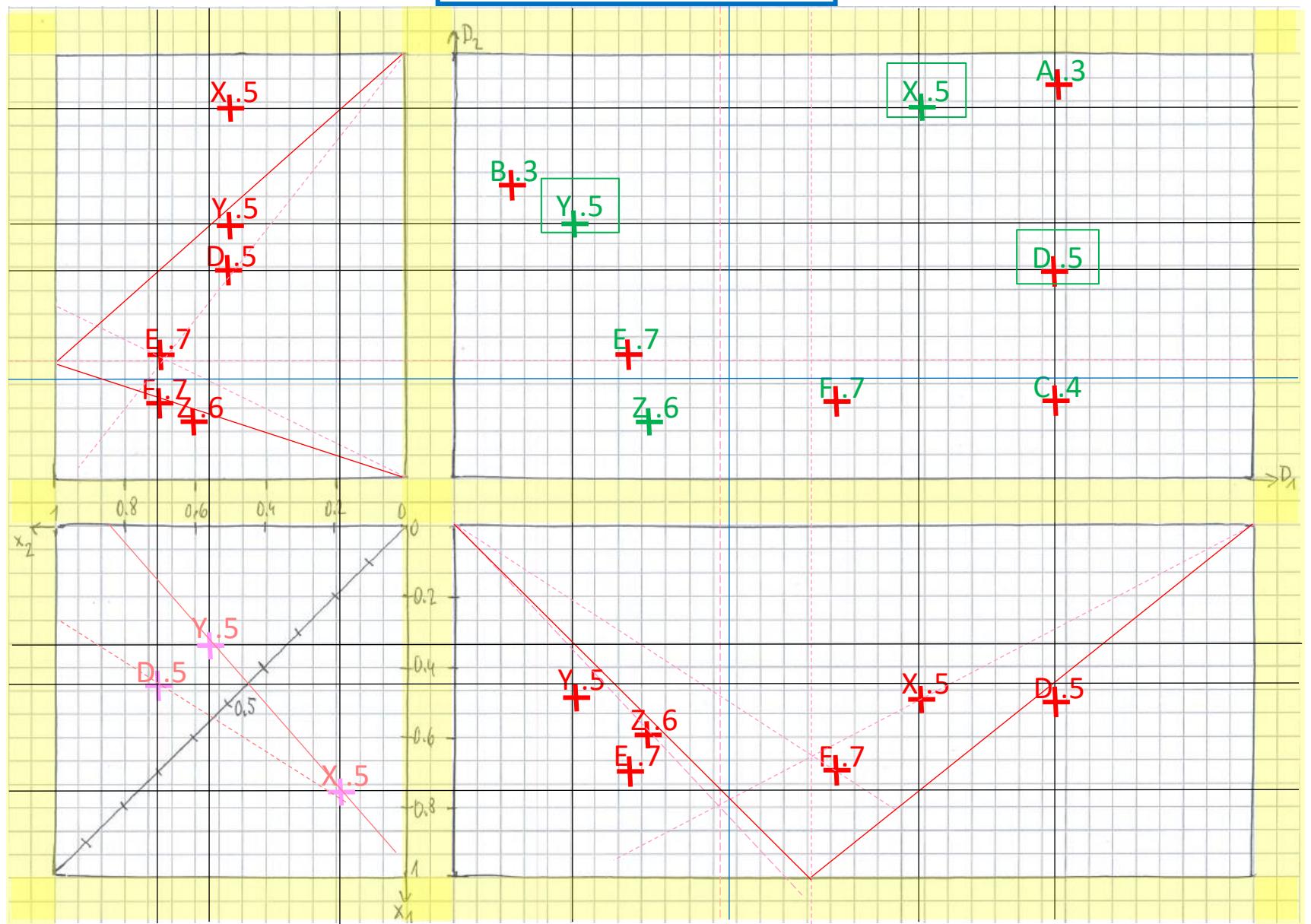
A.3 B.3 C.4 D.5 E.7 F.7



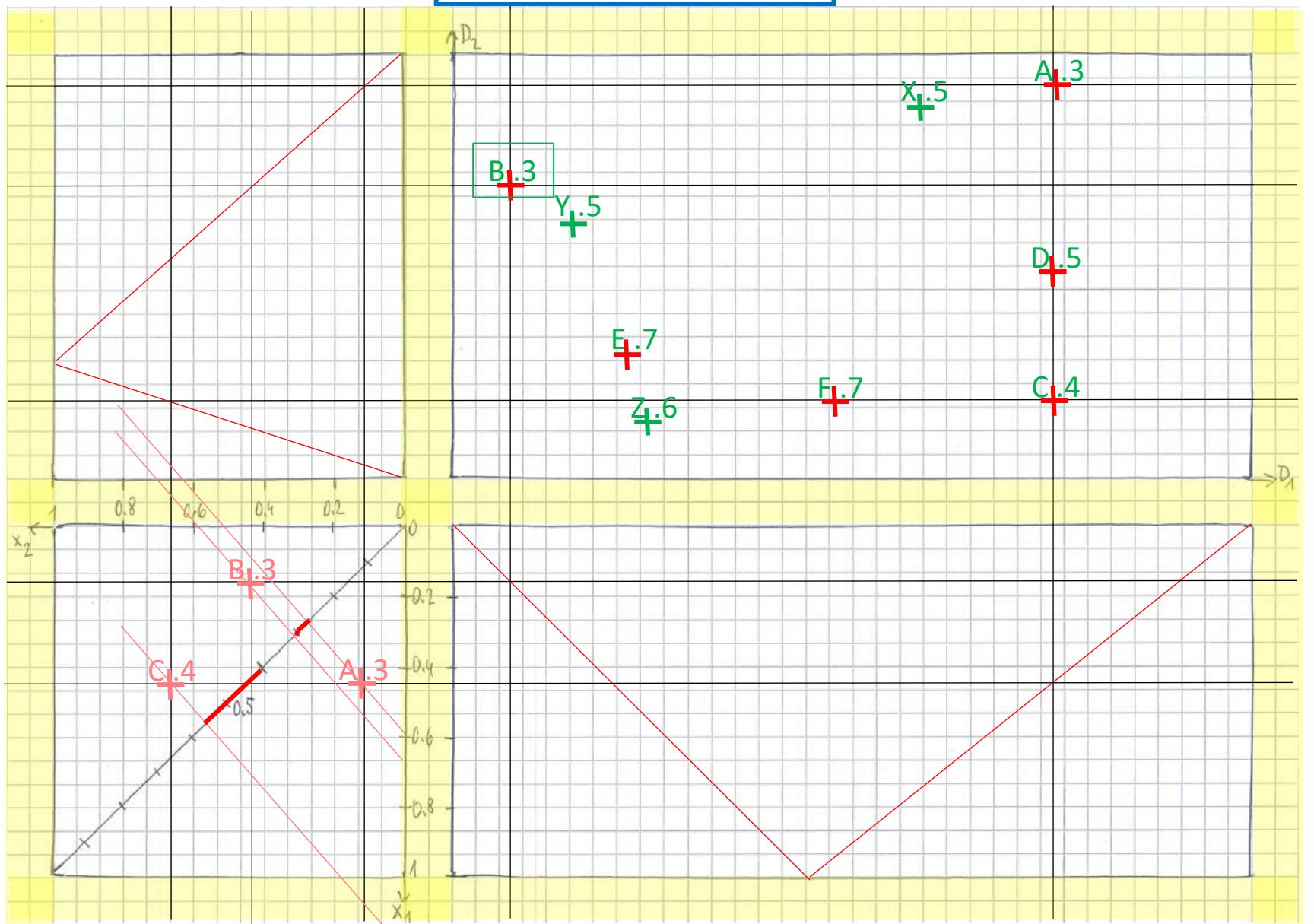
C1 TEST M1 A2



C1 TRAIN M2 A1

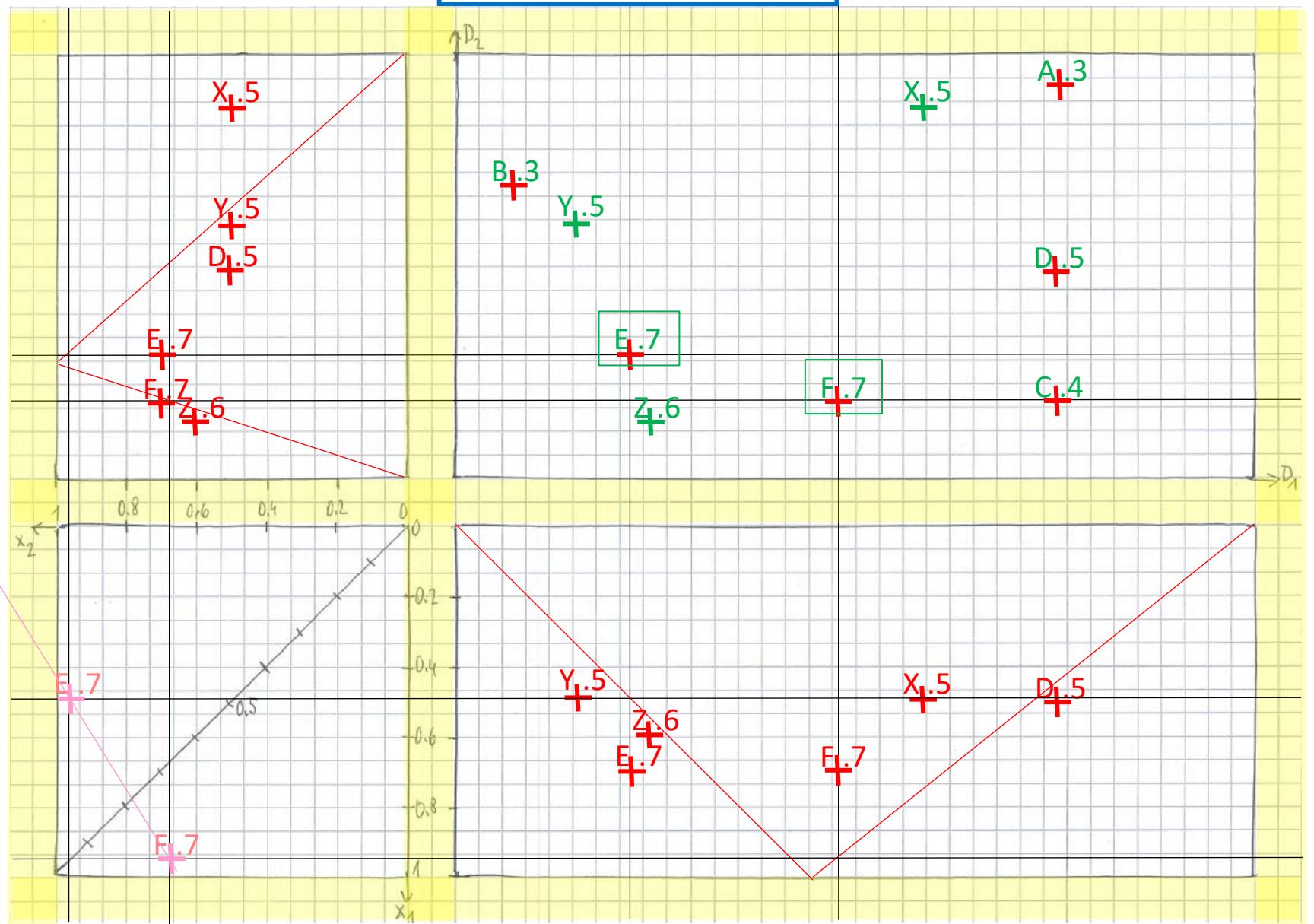


C1 TEST M2 A1



C1 TRAIN M2 A2

A.3 B.3 C.4 D.5 E.7 F.7



A.3

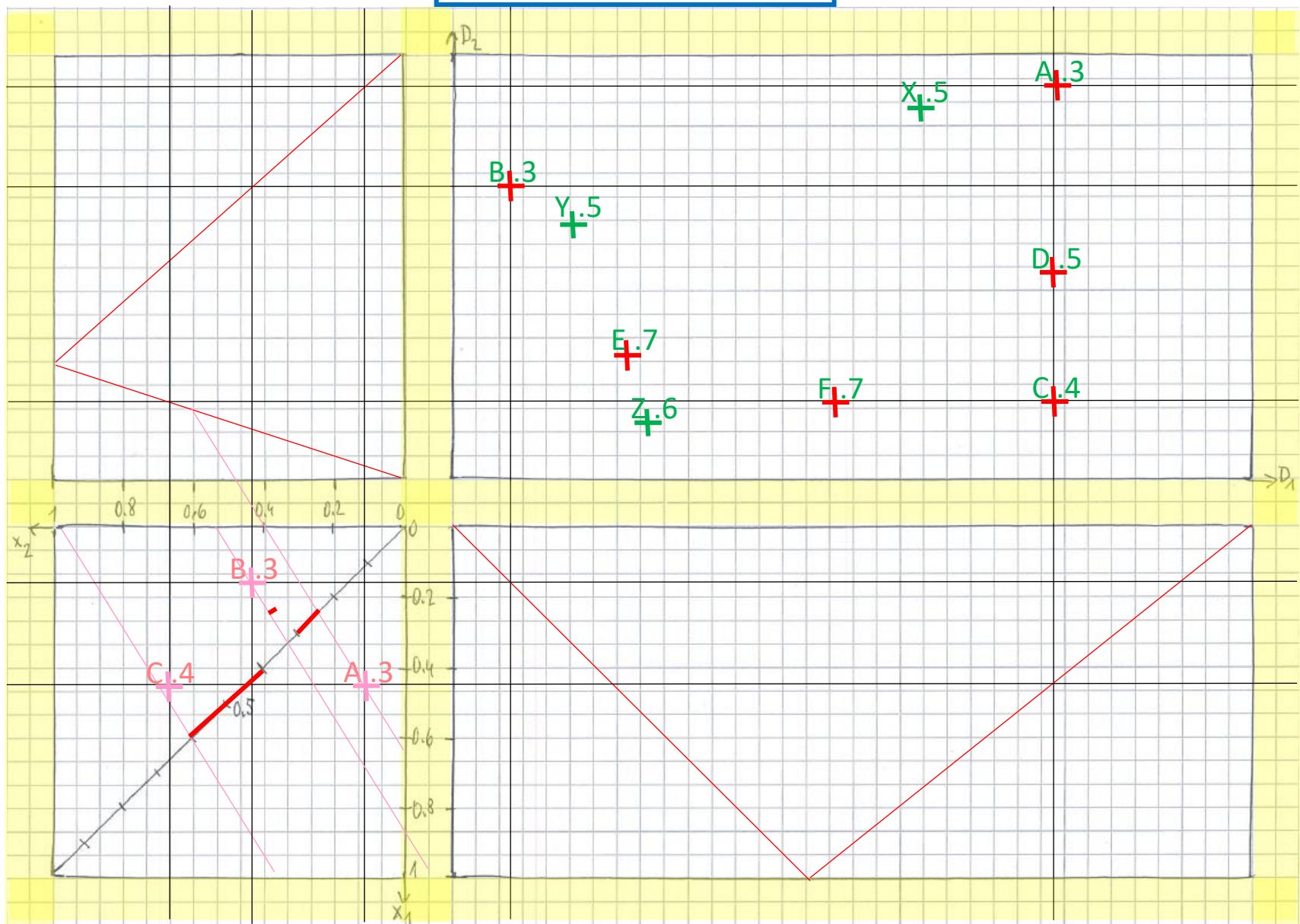
B.3

C.4

D.5

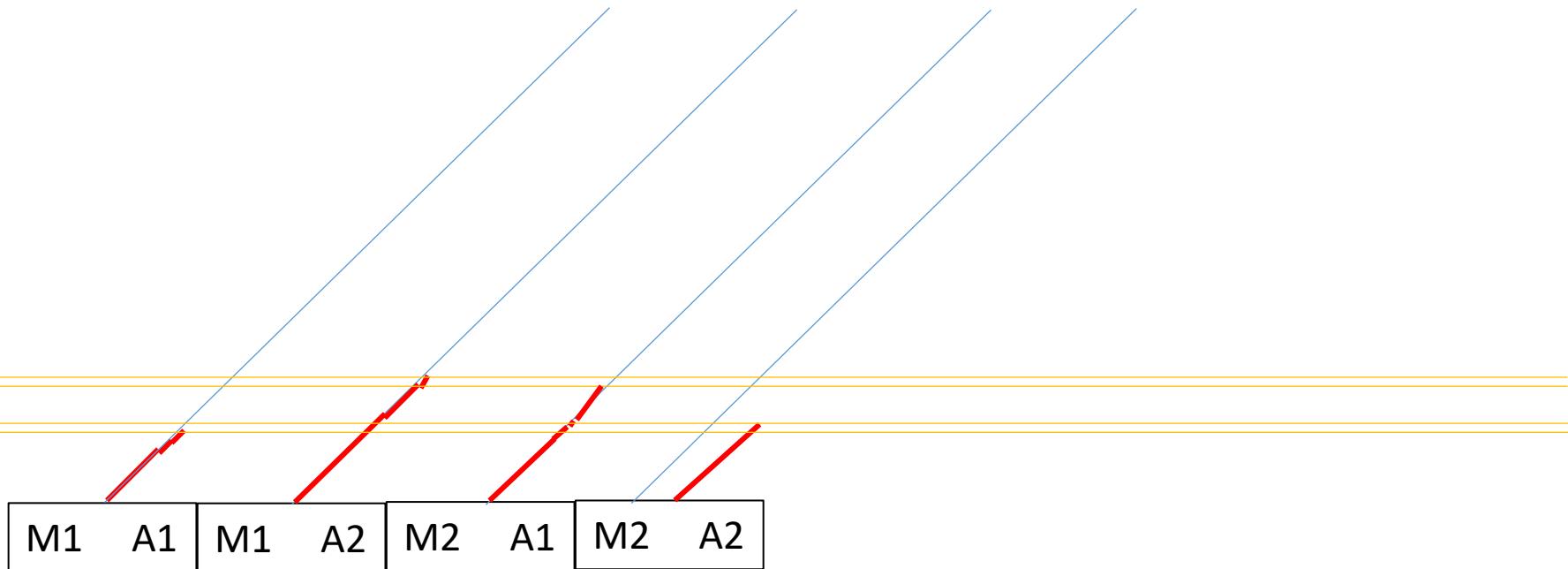
E.7

F.7



Experiment evaluation

sum of error measures (3 points in test set) of split **c1**,



C2 split

C2 train M1 A1

A.3

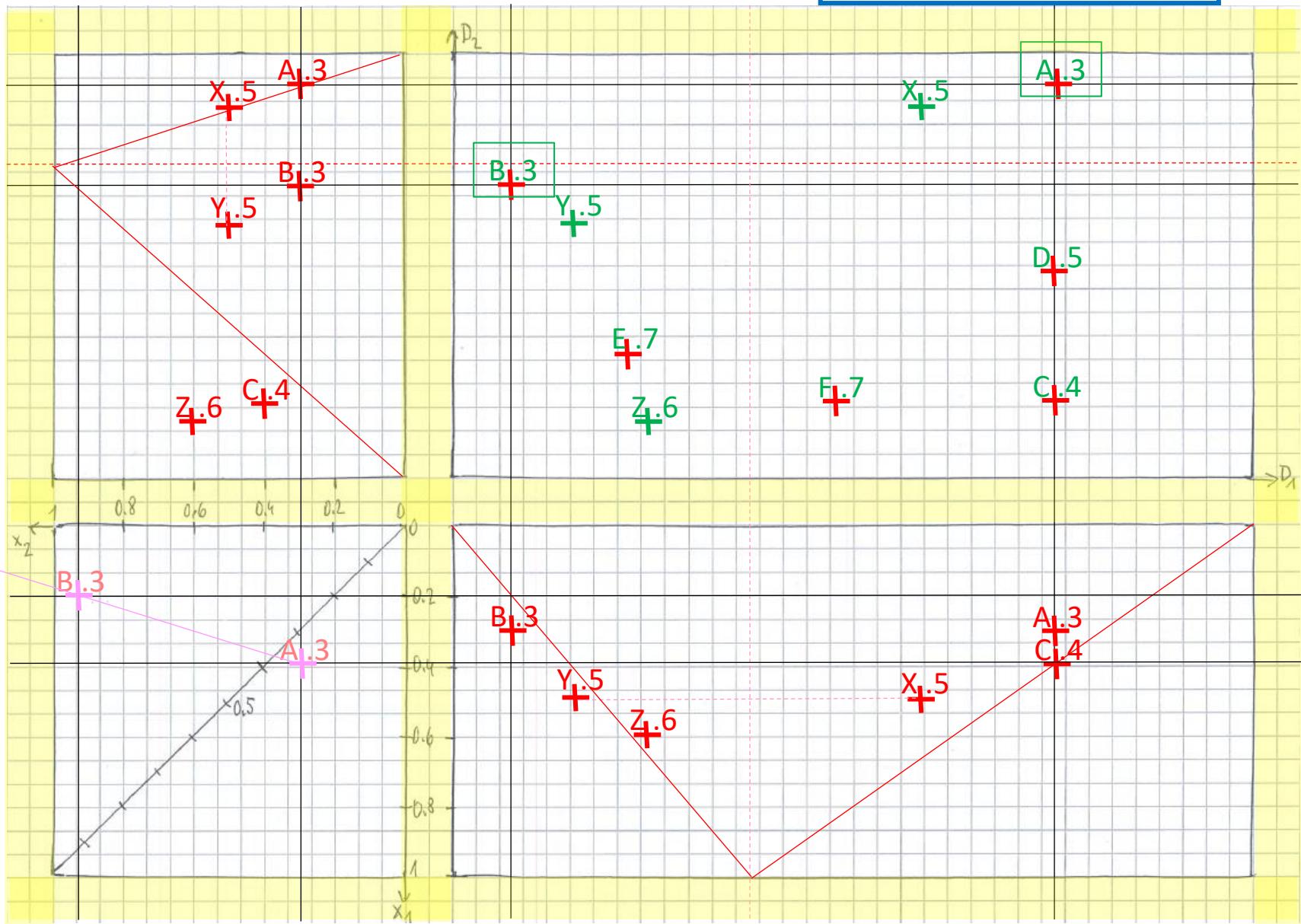
B.3

C.4

D.5

E.7

F.7



C2 test M1 A1

A.3

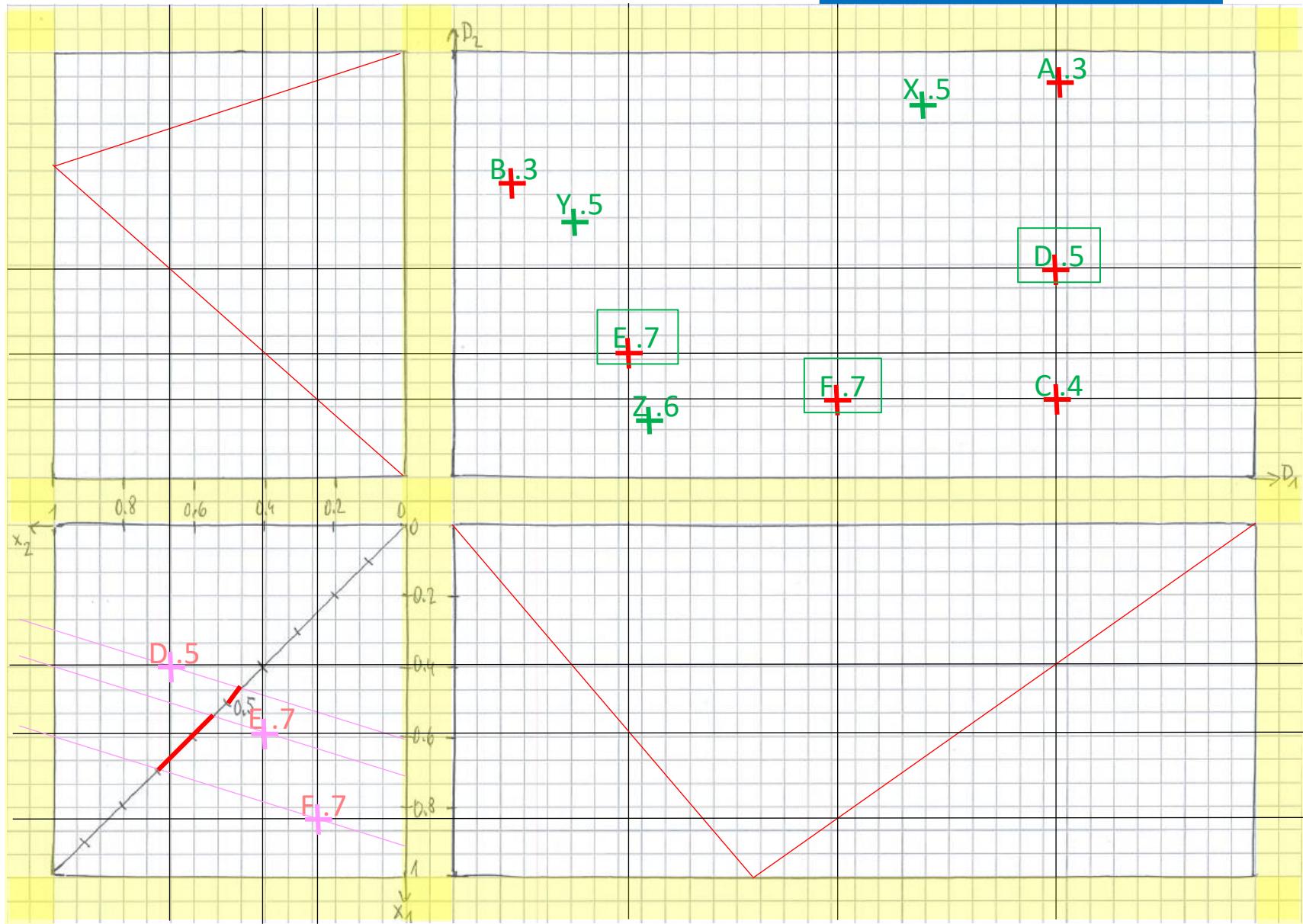
B.3

C.4

D.5

E.7

F.7



C2 train M1 A2

A.3

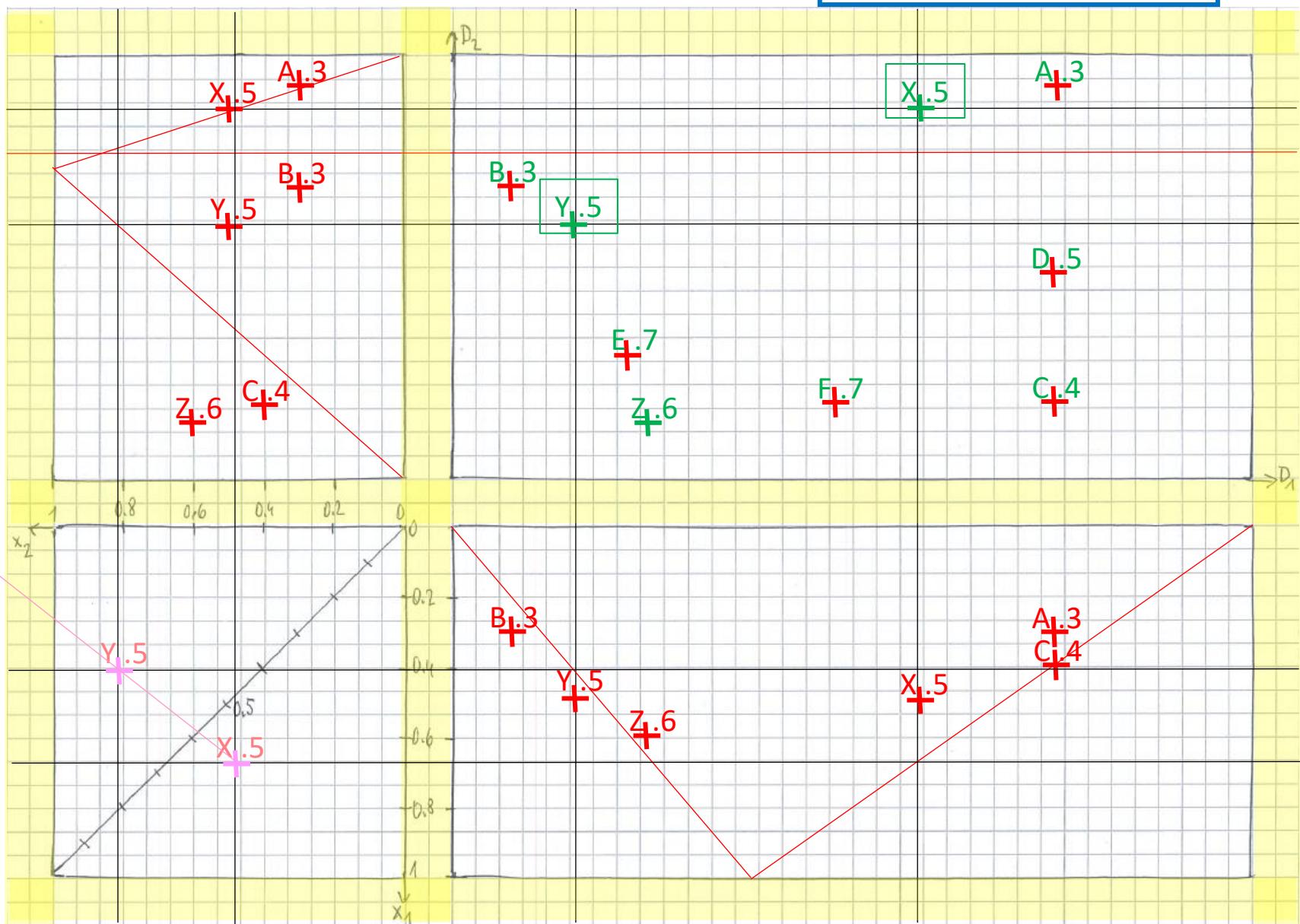
B.3

C.4

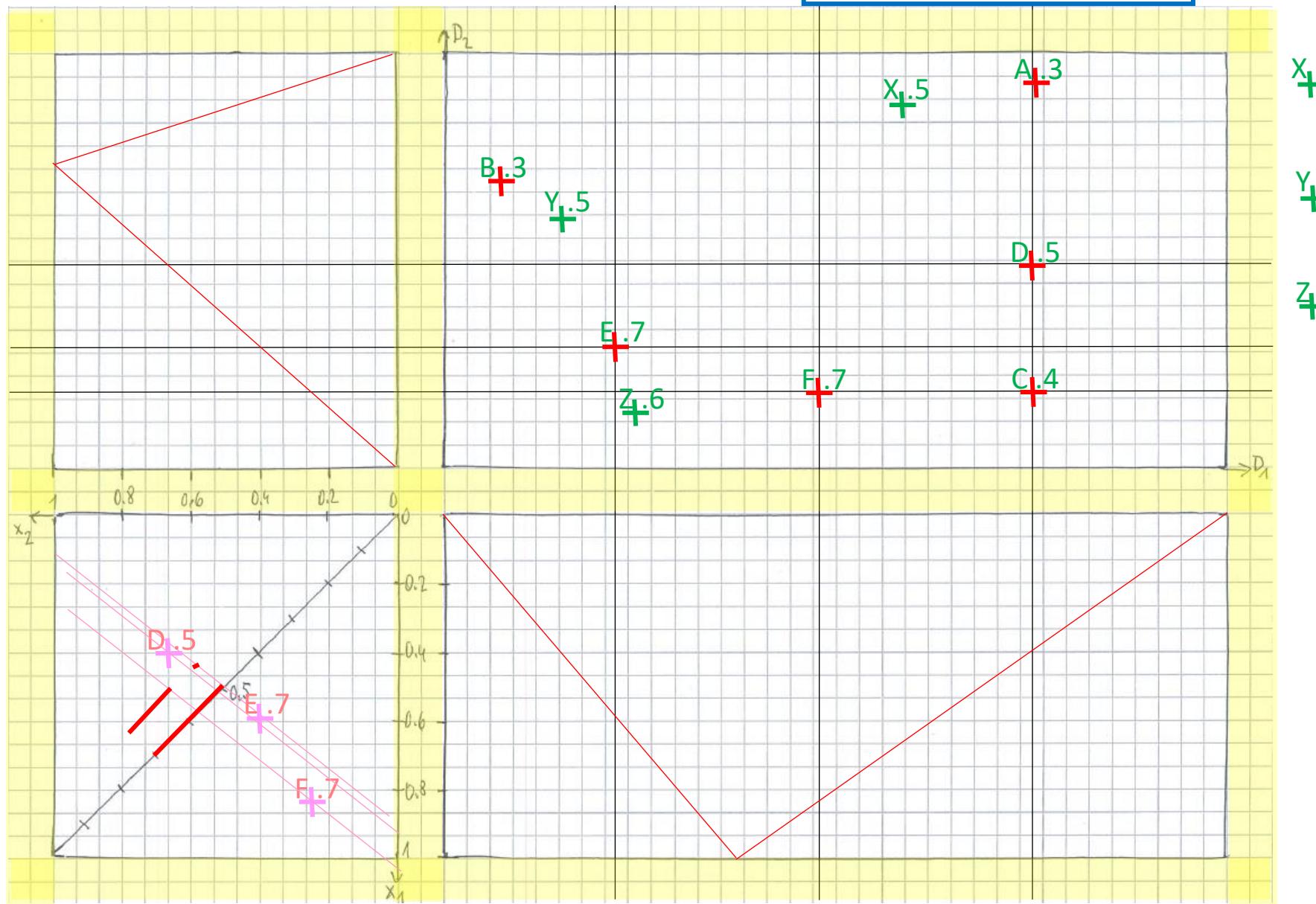
D.5

E.7

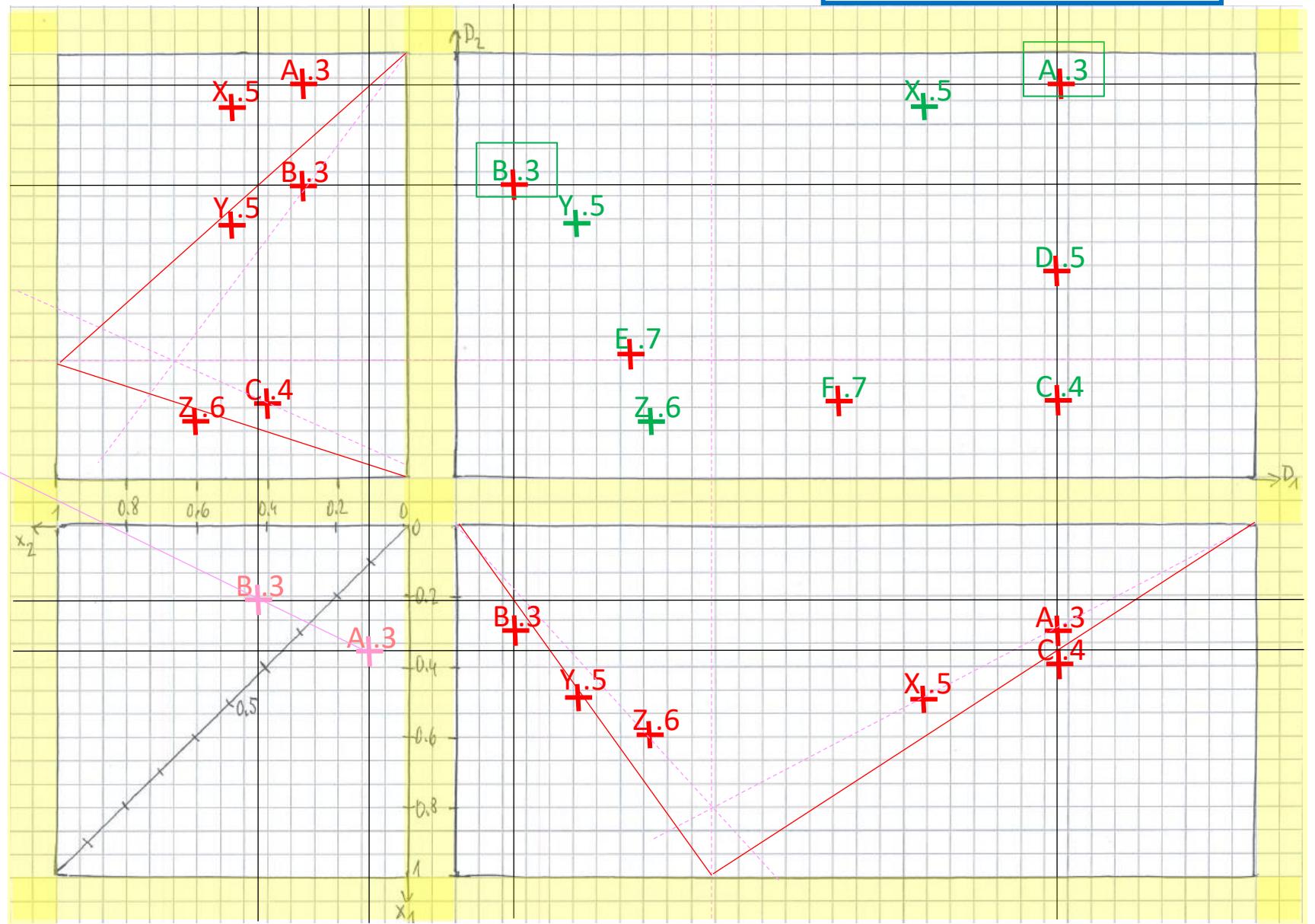
F.7



C2 test M1 A2



C2 train M2 A1



C2 test M2 A1

A.3

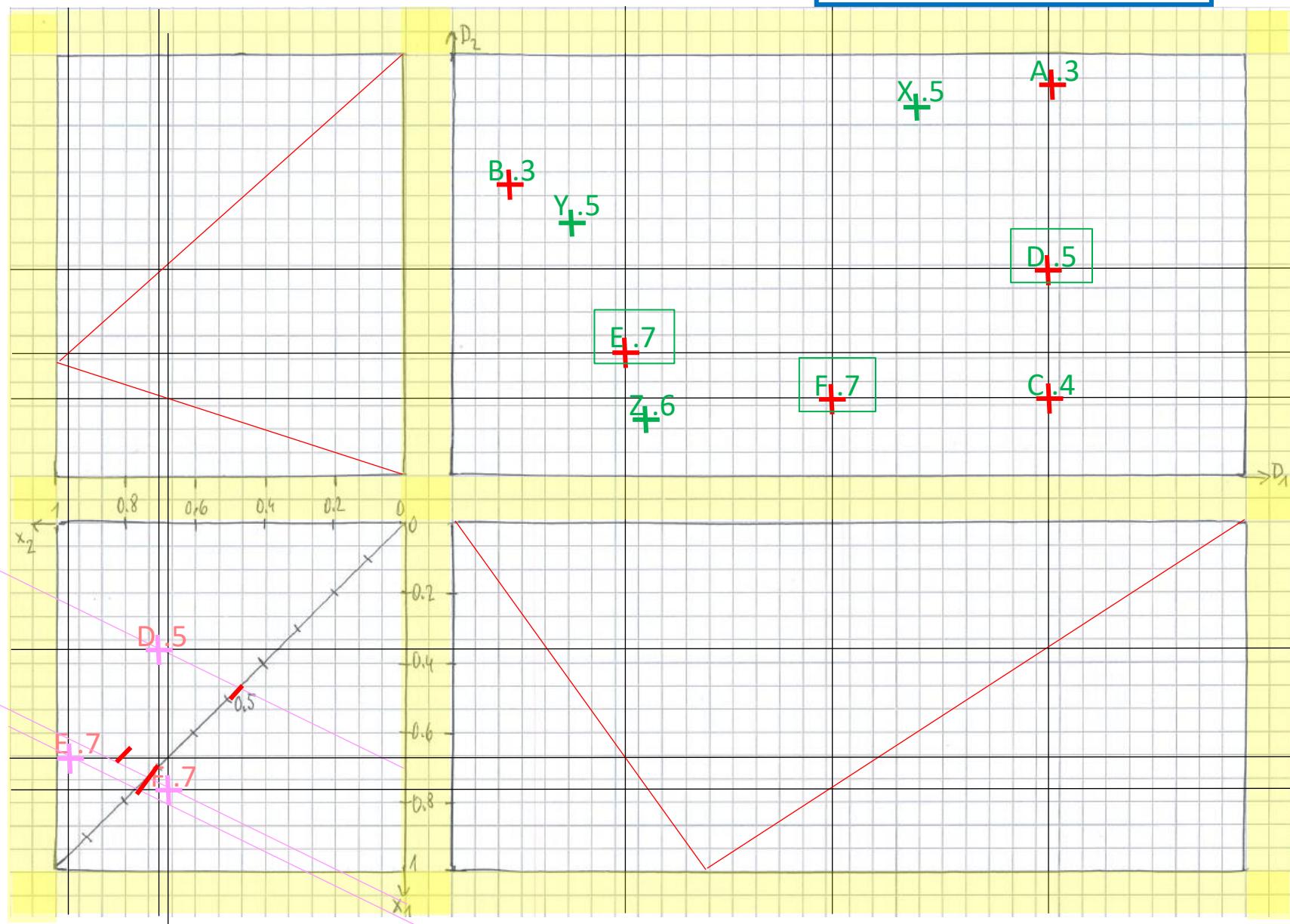
B.3

C.4

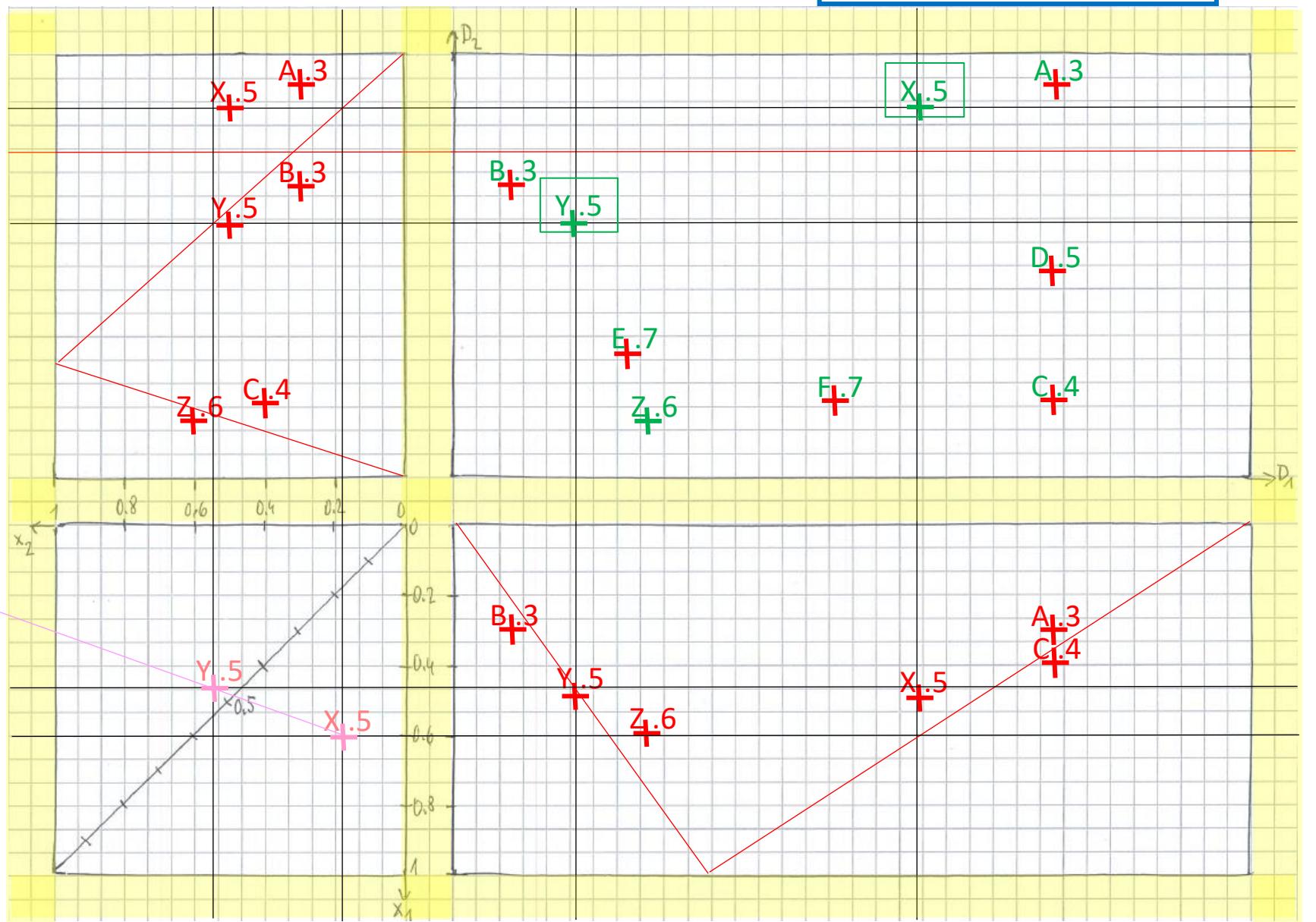
D.5

E.7

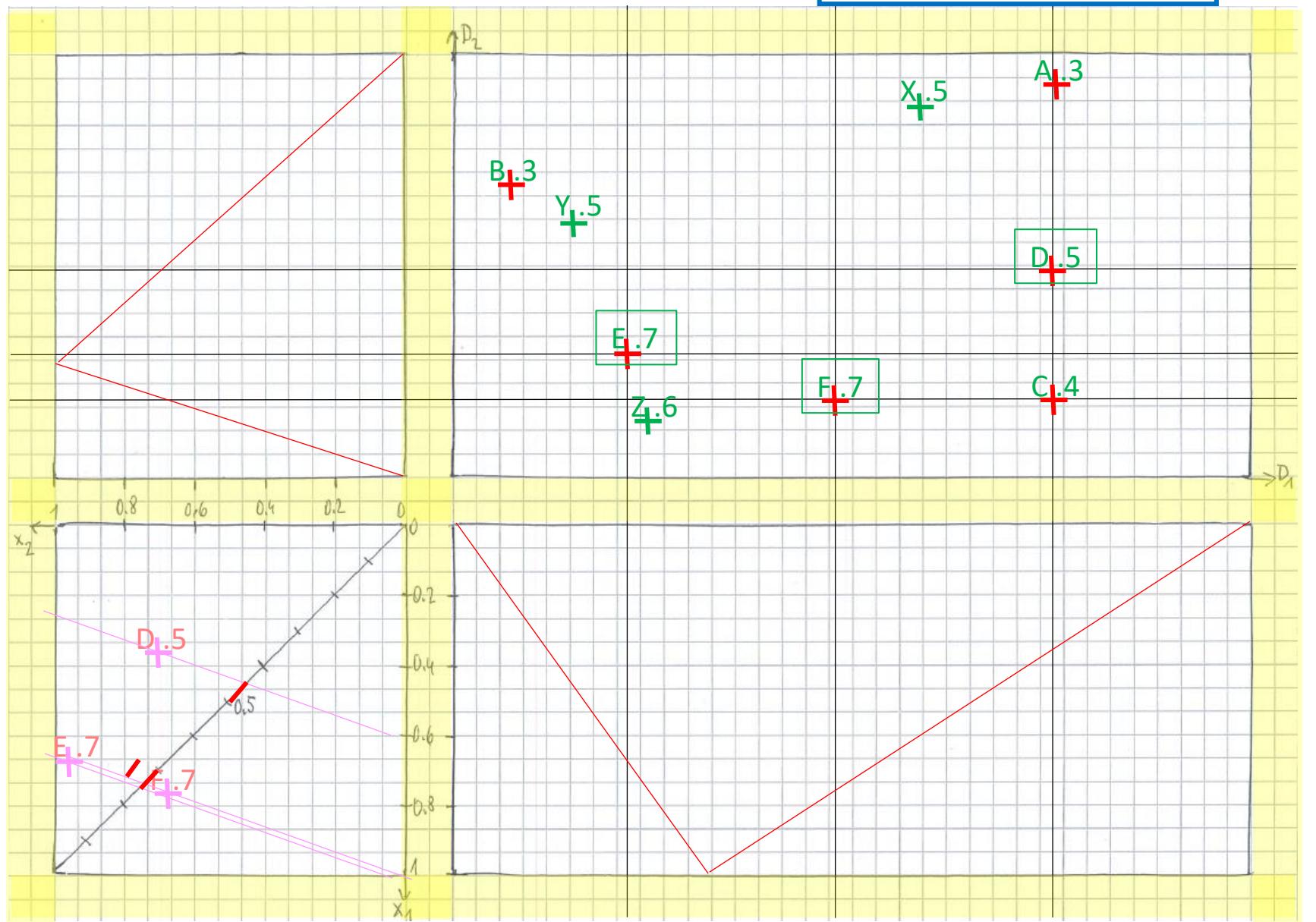
F.7



C2 train M2 A2

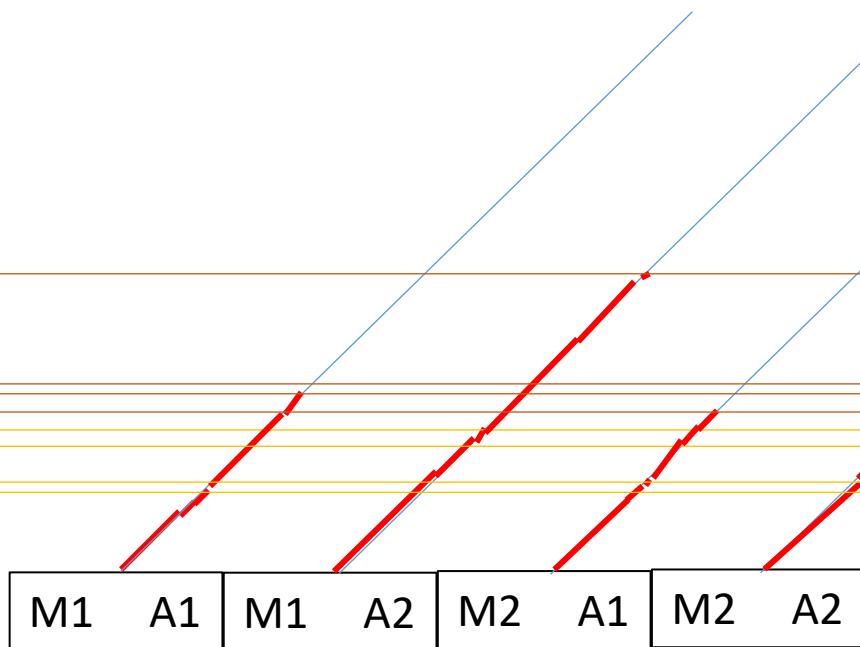


C2 test M2 A2



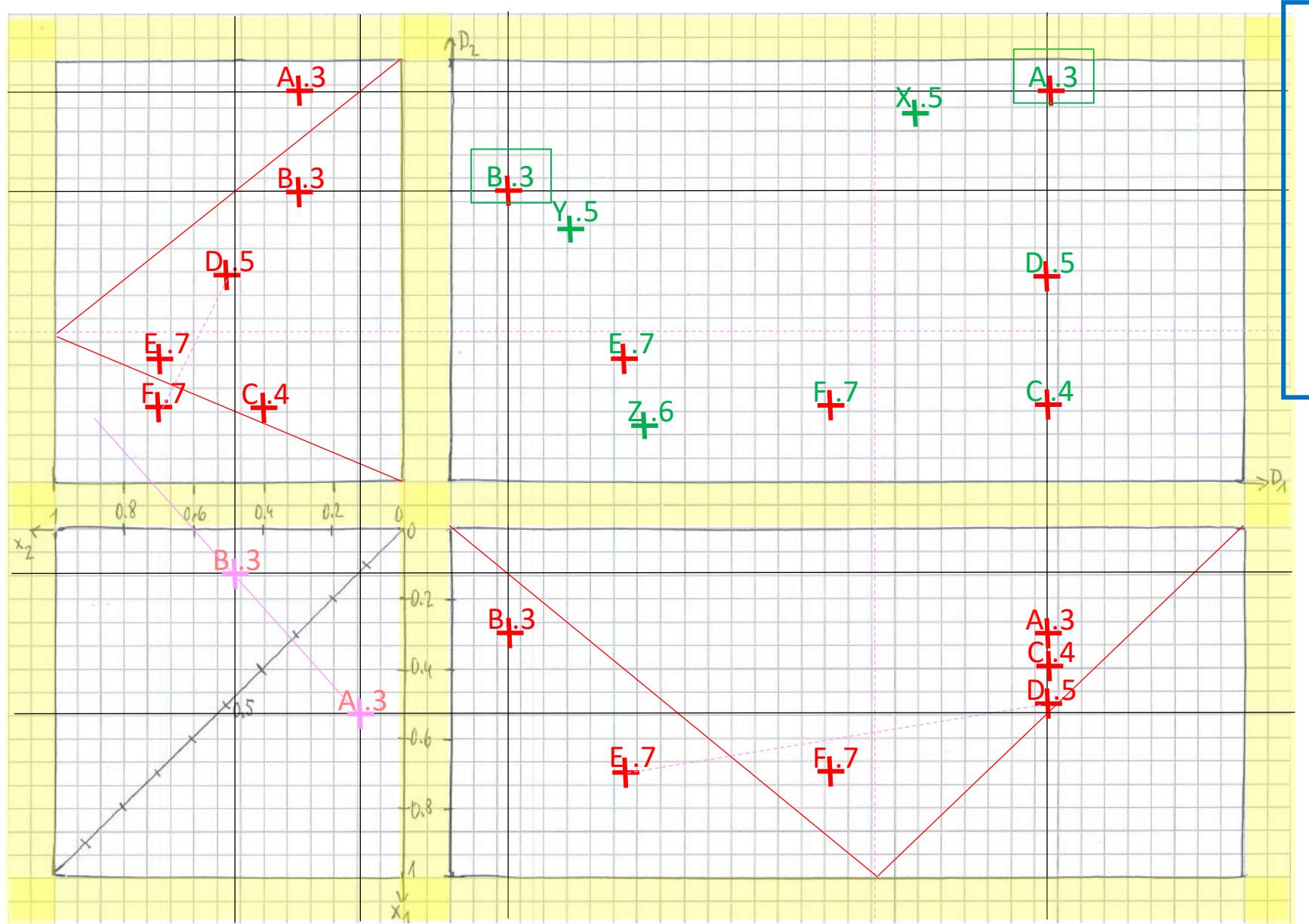
Experiment evaluation

sum of error measures of splits $c_1, c_2,$

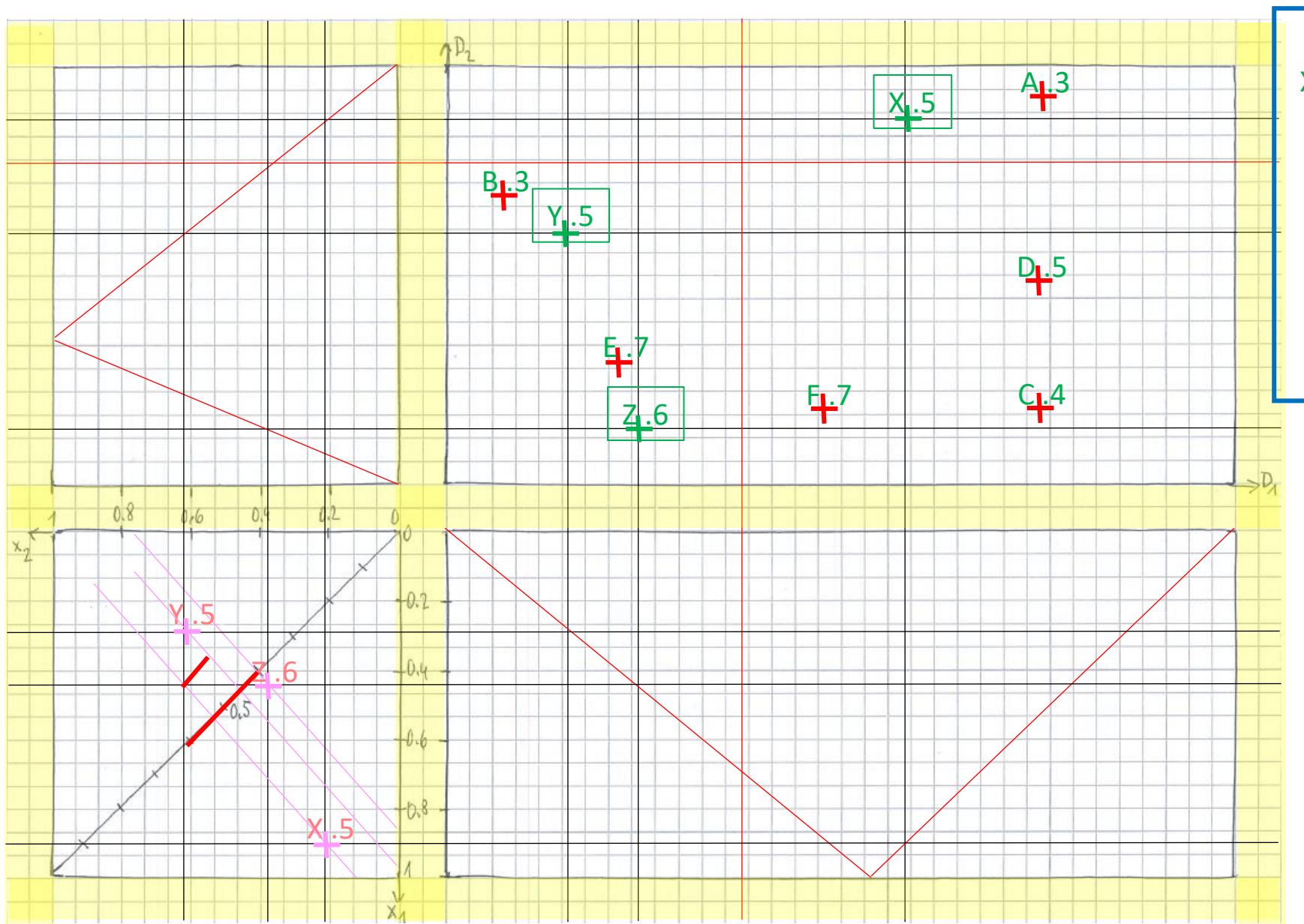


C3 split

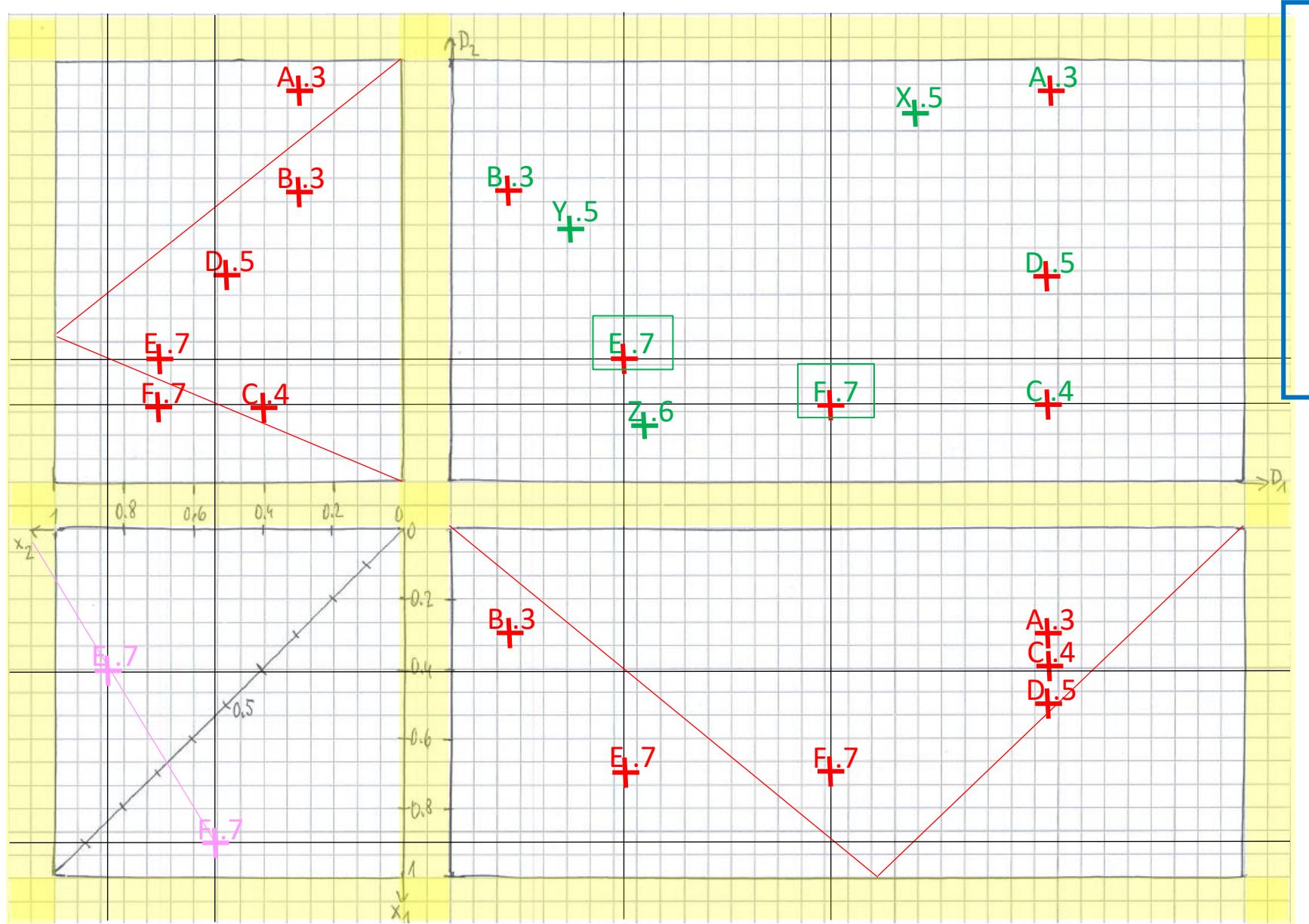
C3 train M1 A1



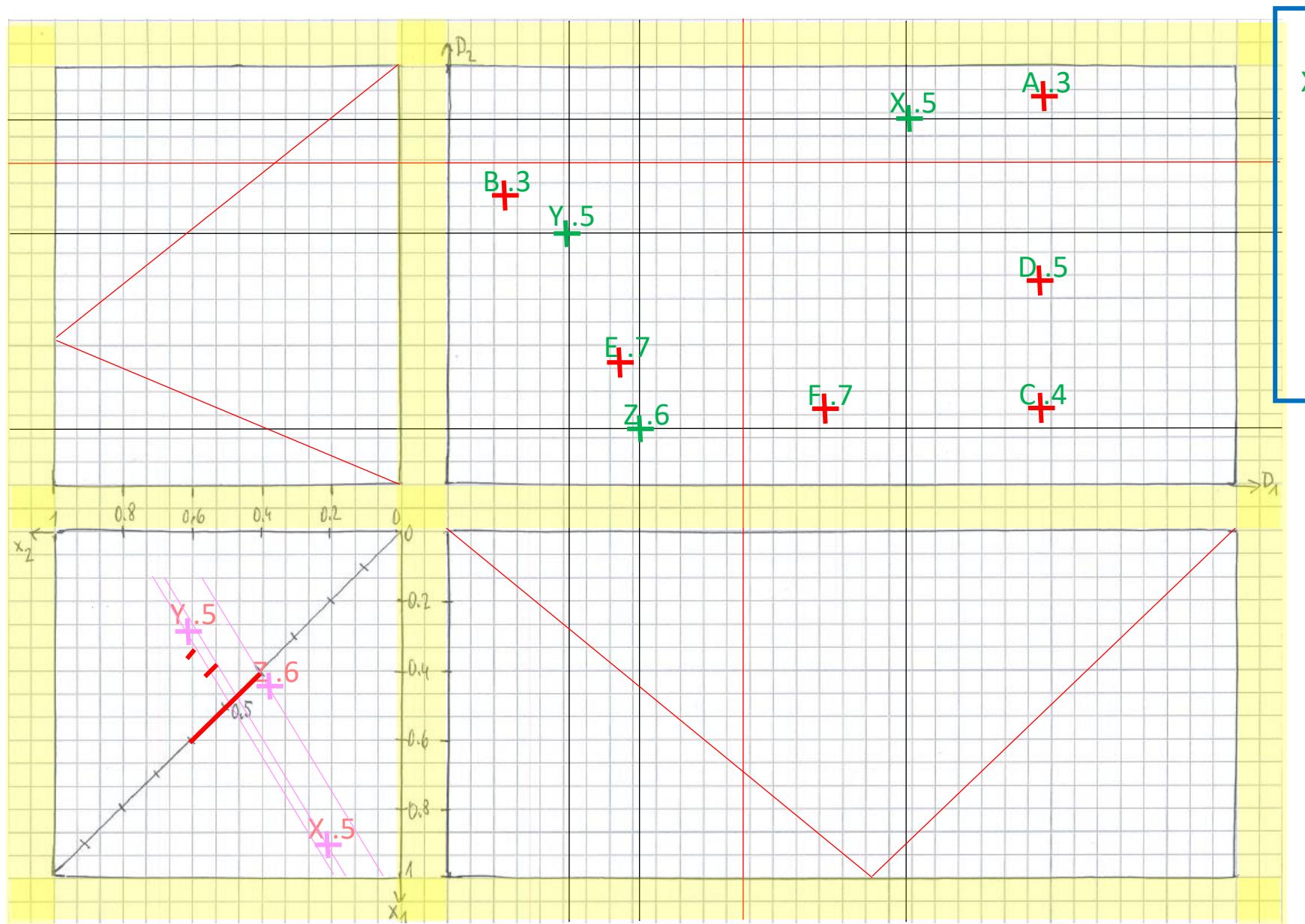
C3 test M1 A1



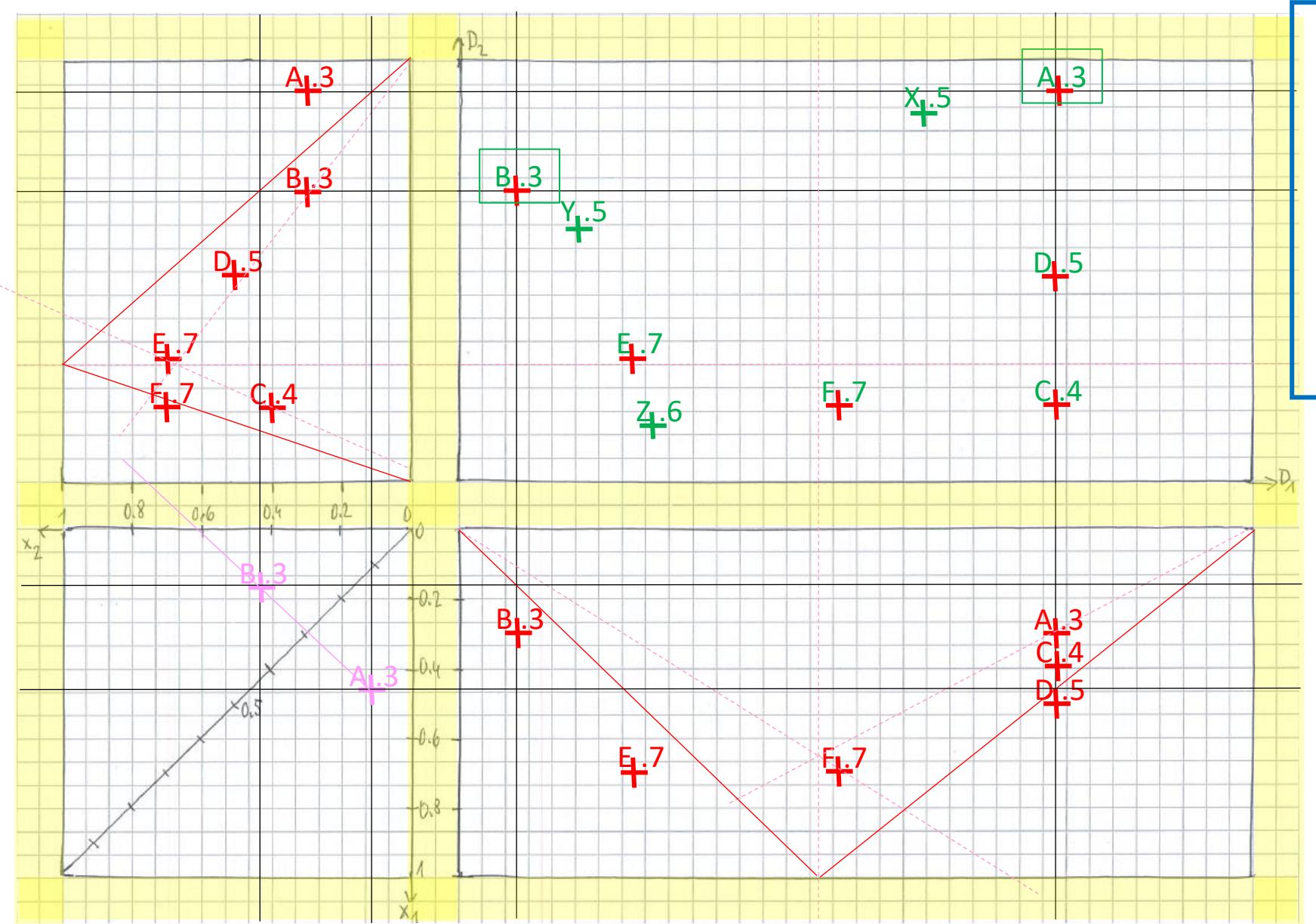
C3 train M1 A2



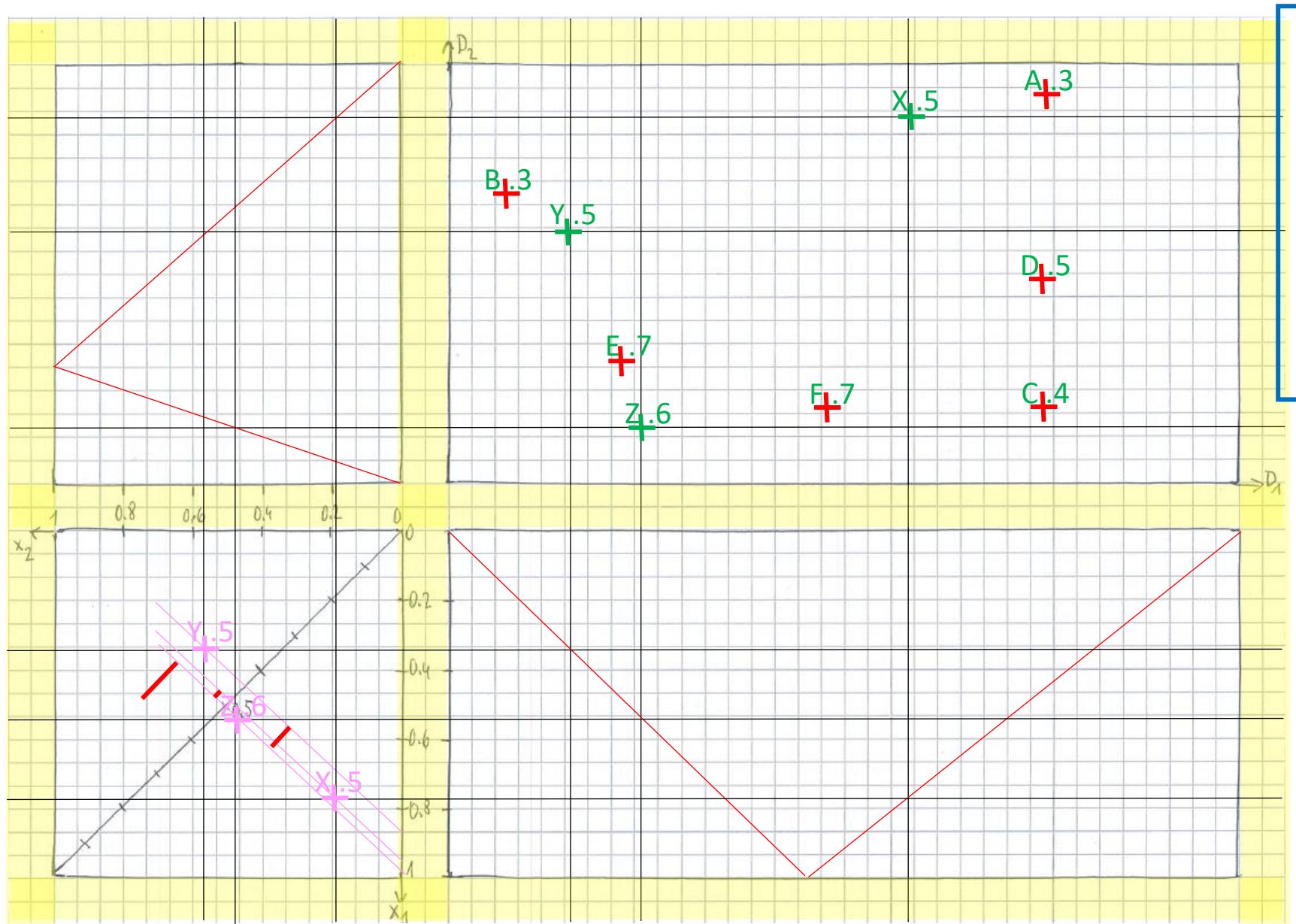
C3 test M1 A2



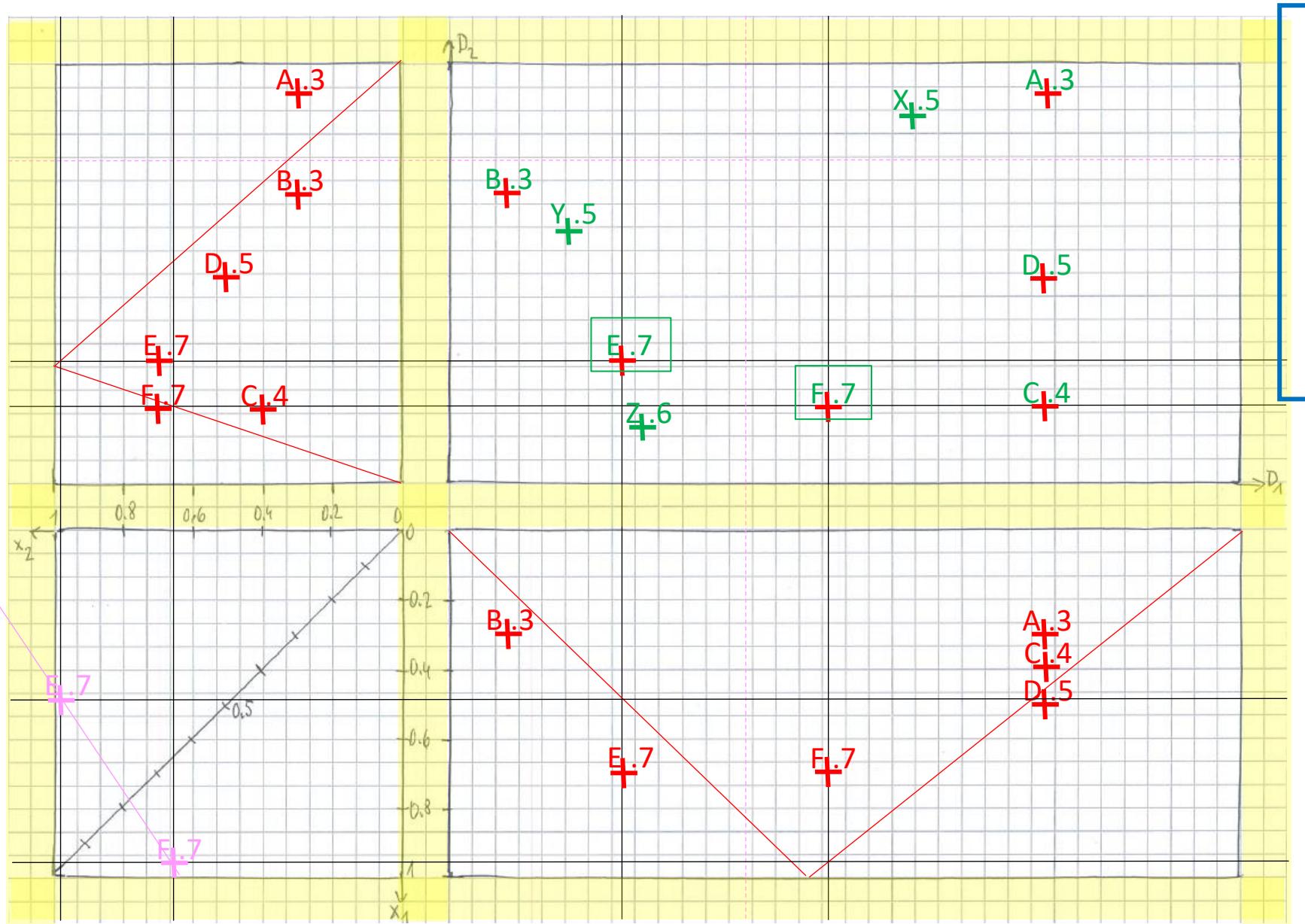
C3 train M2 A1



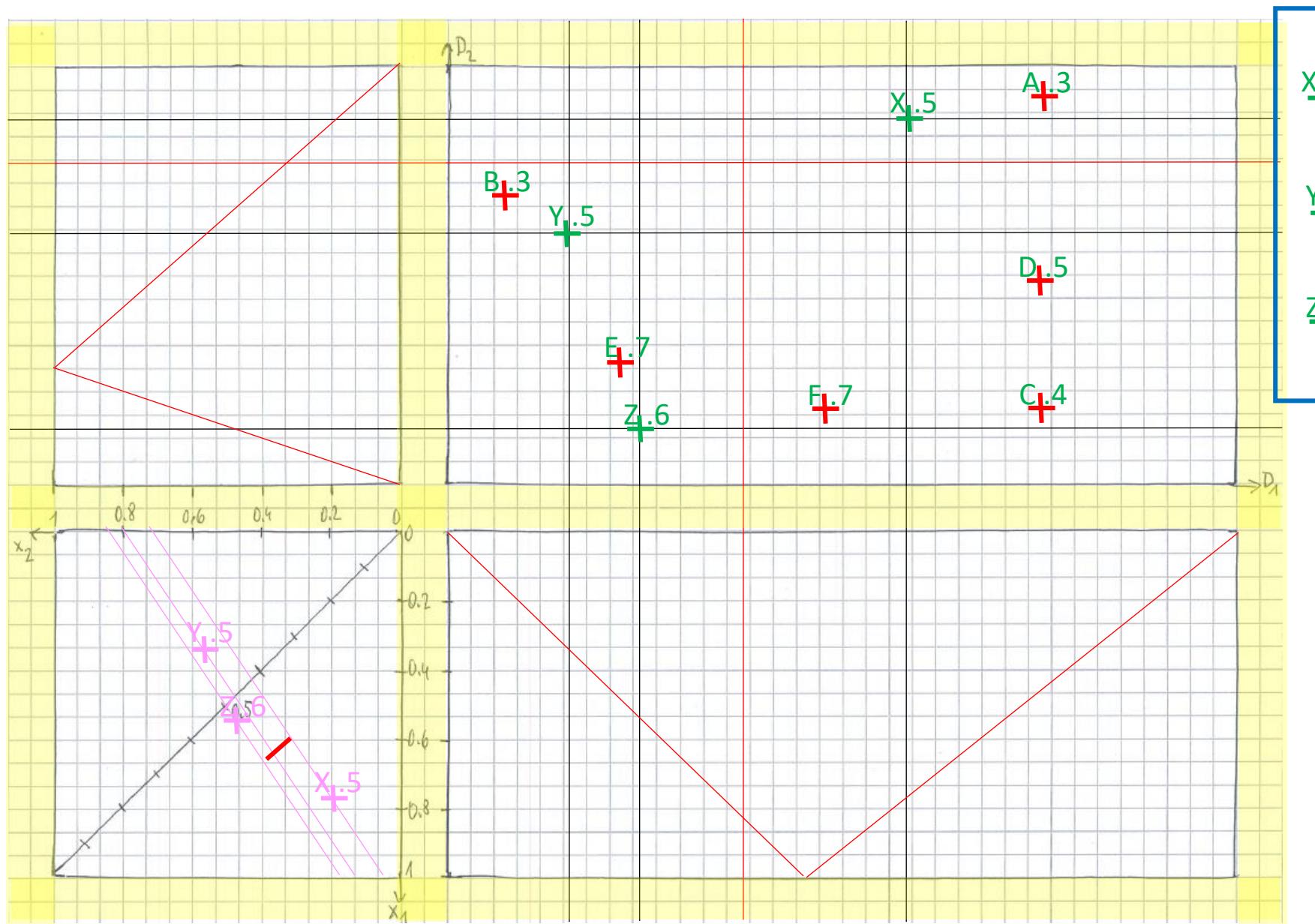
C3 test M2 A1



C3 train M2 A2



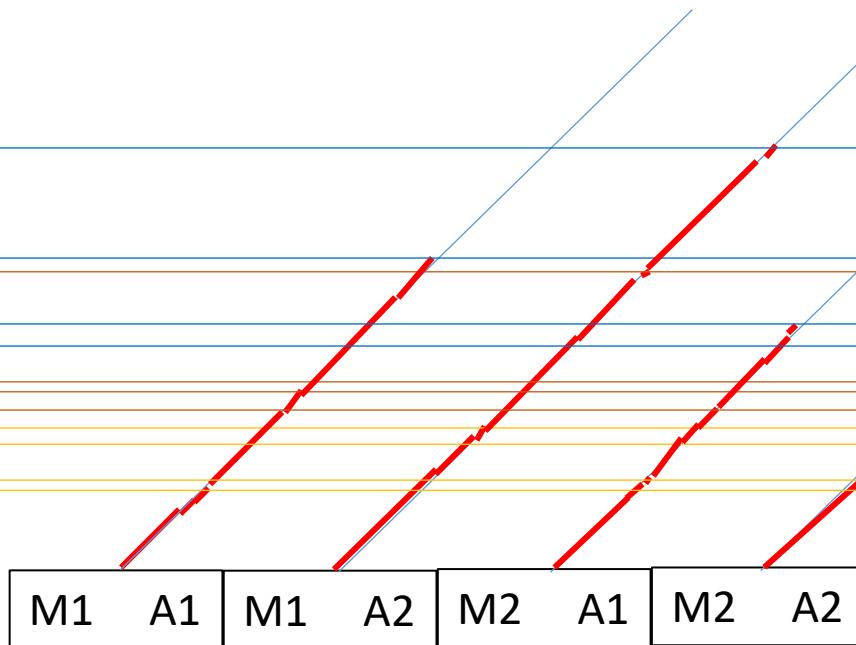
C3 test M2 A2



Experiment evaluation

sum of error measures of splits c_1, c_2, c_3

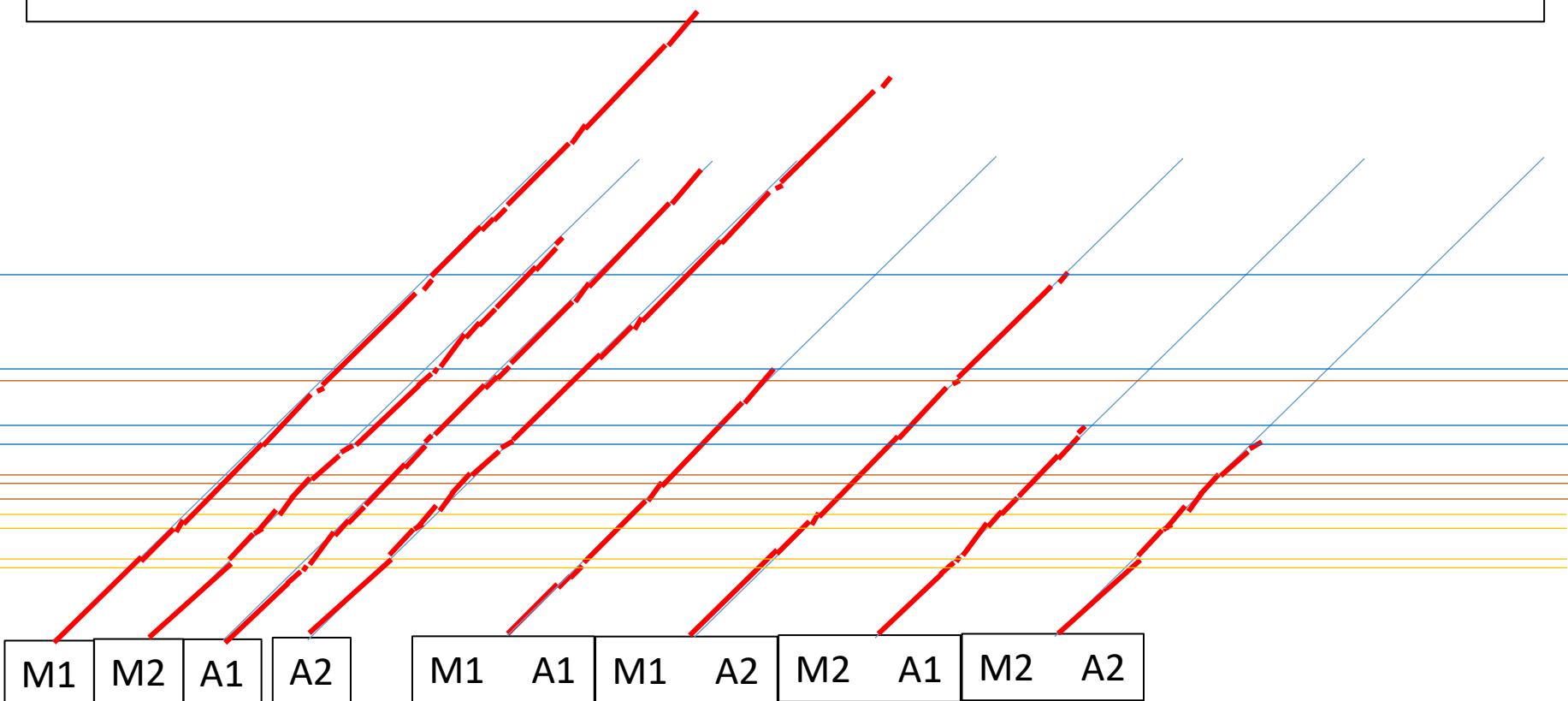
M2+A2 is the winner (tightly followed by M2A1, then M1A1 and far away last M1A2)



Experiment evaluation

sum of error measures of splits c_1 , c_2 , c_3

M2+A2 is the winner (tightly followed by M2A1, then M1A1 and far away last M1A2)
In general A1 is little bit better than A2, and M2 is better than M1



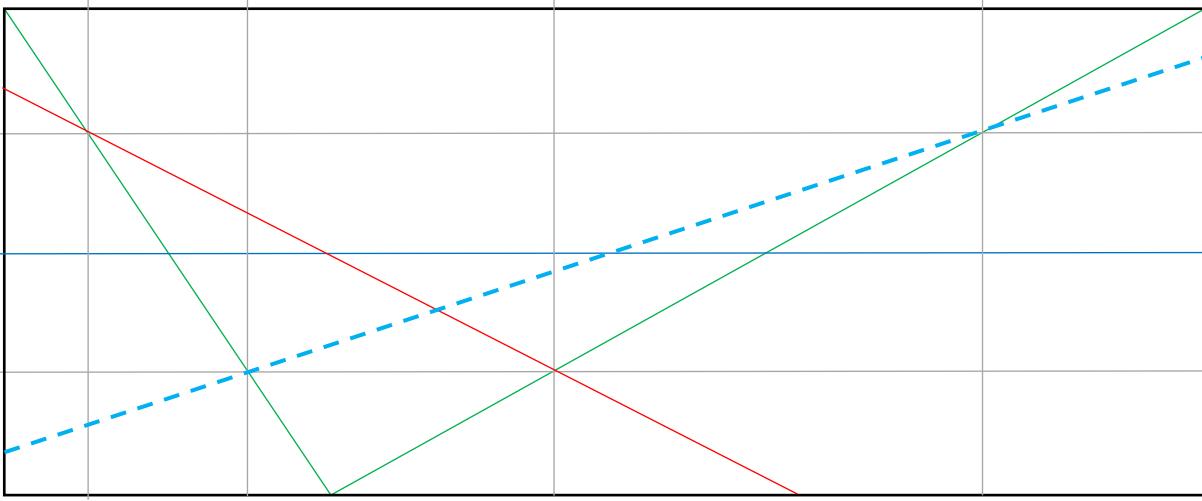
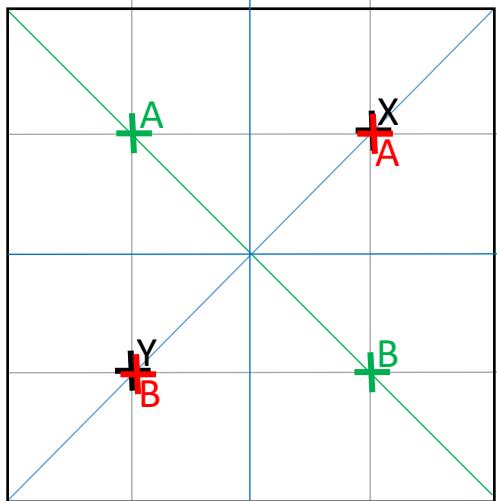
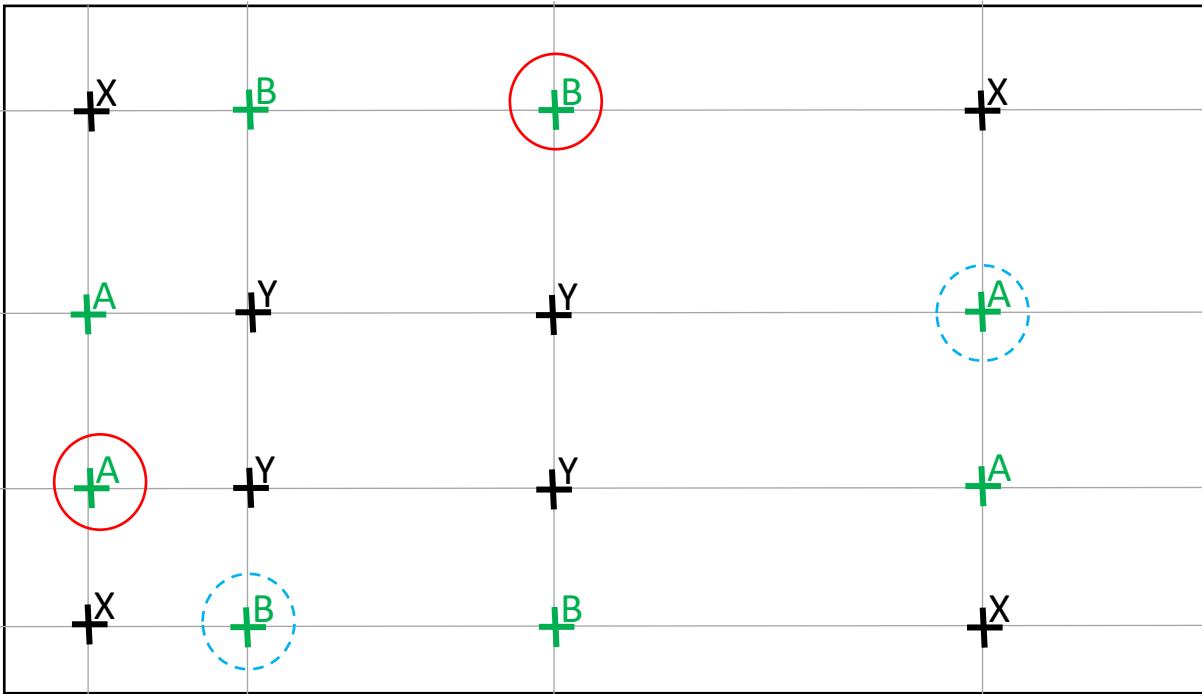
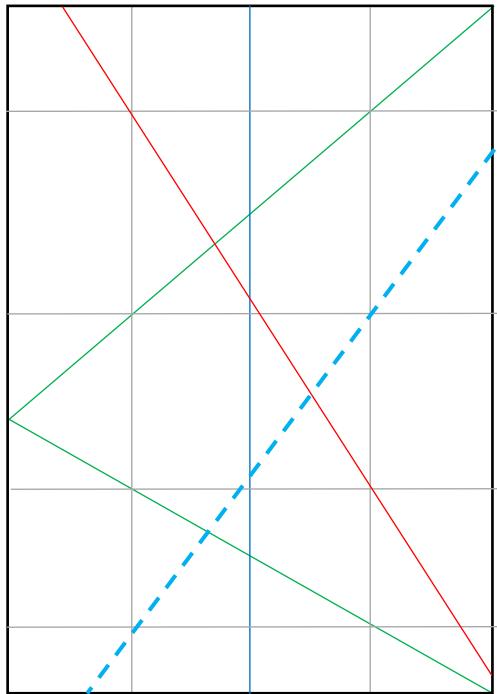
Lessons learned 1?

- Are these synthetic data representative?
 - Experience/practice on different data distribution shows that estimated aggregation need not have nonnegative weights (contour line direction goes from SW to NE)
 - We did not specify graphical algorithm for valley/hill
- We do not use information from DC, only from 1D projections – we lose information on mutual interplay of large preference in one attribute with other – there is a need for further algorithms
- Error at highly preferred objects (recommended) is more important than that of low preferred
 - This can be measured by some classification metric
- When designing a graphical algorithm, we (**as humans** with global parallel visual perception) **are tempted** to “guess” the right solution – please erase “green” info

Jak dochází ke „sporu“ v PC

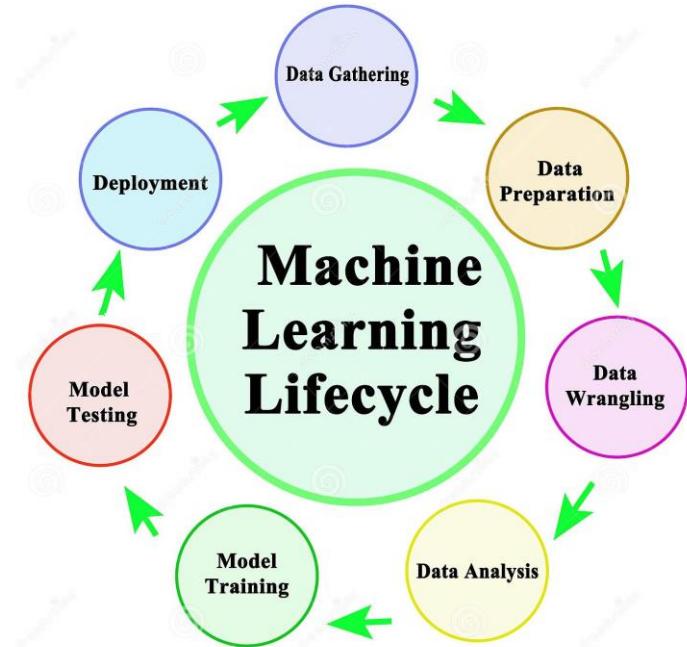
 





Machine learning – data mining - ...

- Teacher – labeling
 - Supervised
 - Unsupervised
- How much do I know about items
 - Content based
 - Collaborative
 - Hybrid
- How much do I know about user
 - Demographic data
 - Historical data
 - Anonymous users
- Domain specific (leisure, frequency, ...)
- For more see lectures of Ladislav Peska



Evaluation metrics influences all

- **Regression** tasks

- On test data compare $r^{f,t}$ with r^u
- Distance of r^u and r^u_e as for $f, g : O \rightarrow [0, 1]$

$$RMSE(f, g) = \sqrt{\frac{\sum (f(o)-g(o))^2}{\#O}}$$

$$L_2(f, g) = \sqrt{\sum (f(o)-g(o))^2}$$

$$L_1(f, g) = \sum |f(o)-g(o)|$$

$$sim(f, g) = AVG(|f(o)-g(o)|)$$

- **Classification** tasks

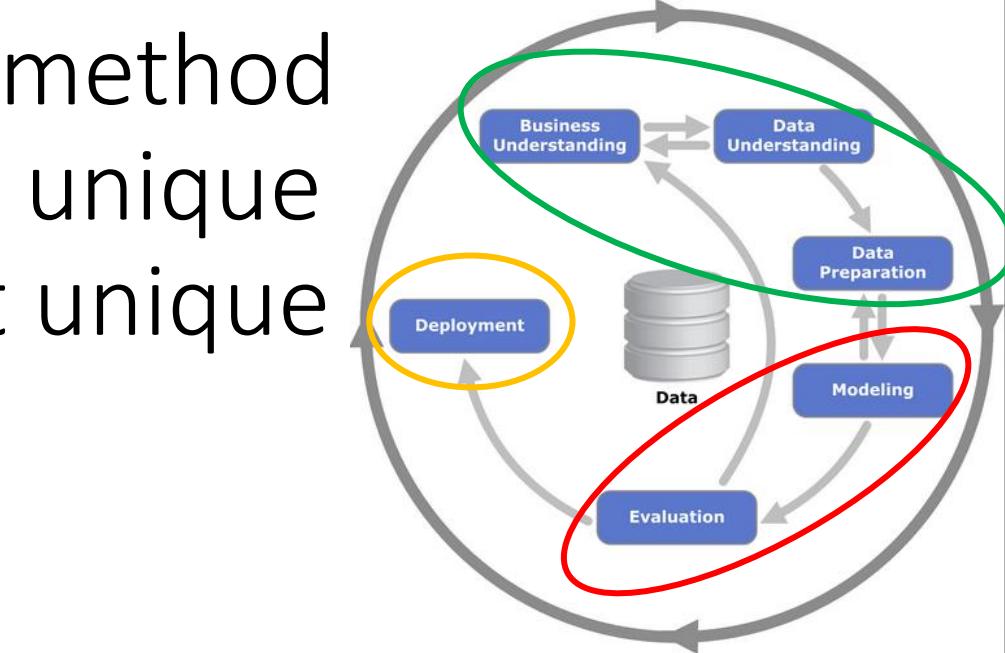
- SARS-CoV-19 positive/negative – reality/test

Recall - scientific method

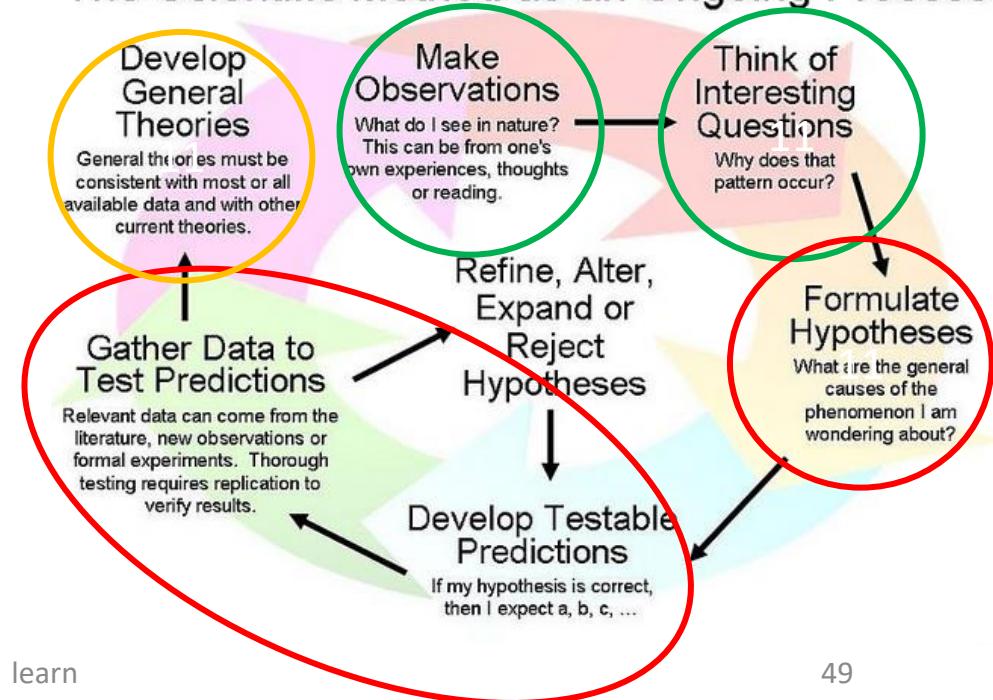
Physical nature is unique

Users' nature not unique

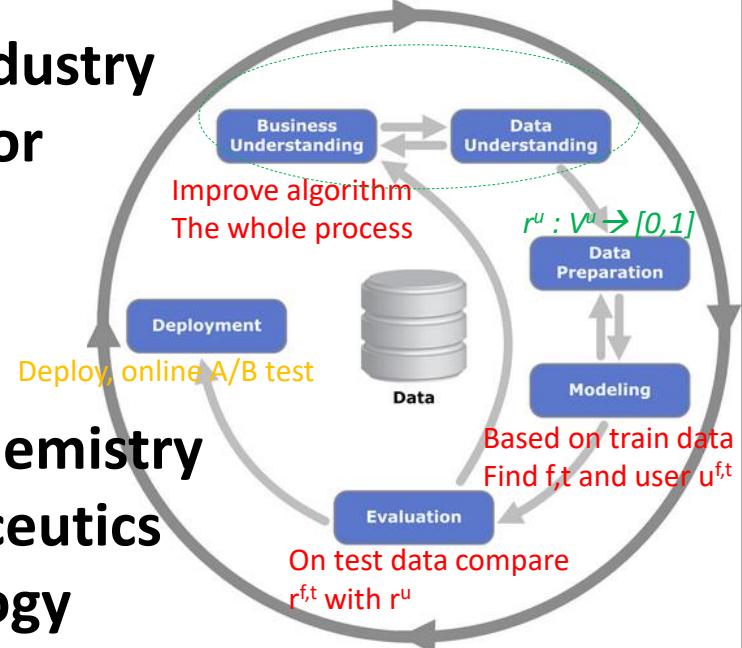
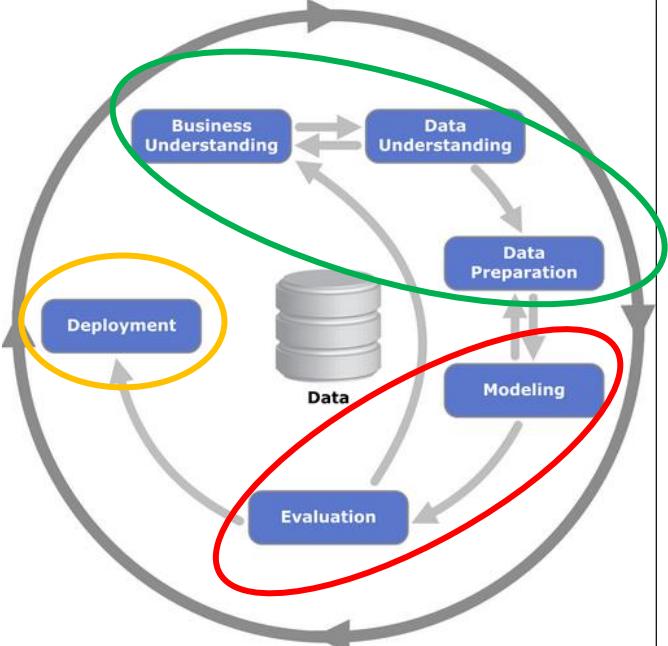
- Scientific method
 - Observation/Research
 - Hypothesis
 - Prediction
 - Experimentation
 - Conclusion
- Current solutions
- Components
- Context
- ?forgot something?



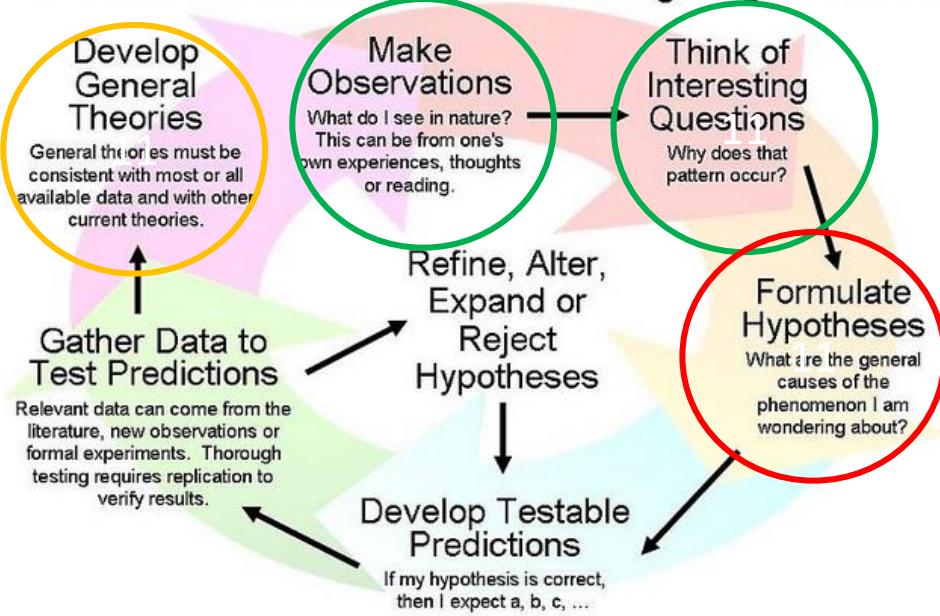
The Scientific Method as an Ongoing Process



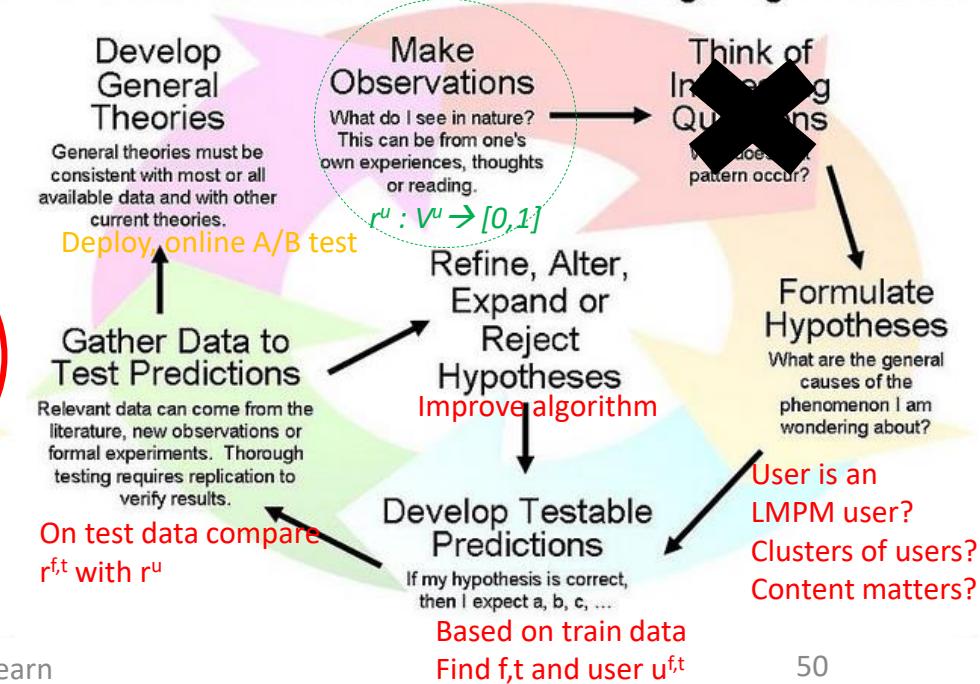
CRISP-DM Cross Industry Standard Process for Data Mining



The Scientific Method as an Ongoing Process



The Scientific Method as an Ongoing Process



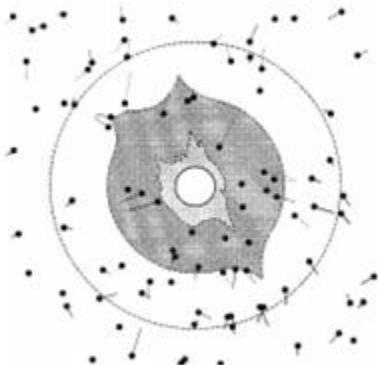
Metric – regression, order, business

- Classical
 - RMSE, ABS, AVG, L^p , ...
 - Pearson , ...
 - ... on all objects, top-k,
- Order matters
 - nDCG, Kendall, Average position of best object,
 - 1-hit, Next -1, 1st hit, ...
 - Again parametrize wrt k in top-k
- What are business relevant metric? dynamic, session, ..
 - E.g. for Netflix it is loyalty ((no)content, explicit rating, user identified by registration)
 - For recommendation based on implicit user behavior, no registration, ...
 - Epidemic / pandemic (test PCR/Ag, has virus, is contagious, has symptoms, needs hospital treatment, serious, ... (dead))

Deduction – induction – abduction – analogy ...

- Measures of success, mathematics, statistics, computer science, industry, customers, economy ...
- Hypothesis should be refutable
- The International Congress of Logic, Methodology and Philosophy of Science and Technology (*CLMPST*)
- Strategic planning
- Where is the value
 - Innovation, patent, know-how ownership
 - Investment
 - Assembly – Montagewerk – montovna
 - Final product – added value

Measure, compute(simulate), media, politics



Change in star position during the eclipse

Eddington confirms Einstein's theory of **relativity** - data - 1919 eclipse

Effect of human activity on **climate change** insignificant

The most viable hypotheses for the cause of glacial/interglacial **CO₂** change involve ... **by biological production**

Peter Coles:... But the media **don't seem to like representing science** the way it actually is, ... They prefer instead to portray scientists as priests, laying down the law ...

