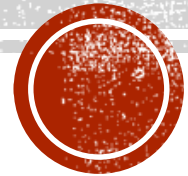


# PRINCIPLES OF DATA ORGANISATION

External Hashing



# MOTIVATION

- ↳ Key/pointer pairs ~ index
  - ↳ Key space and address space
- ↳ Hashed file organization



# EXTERNAL HASHING

- ↳ Hashing structure does not fit into the main memory
  - ↳ We need to use the secondary memory
- ↳ A bucket can contain multiple records
- ↳ Efficiency counted in **number of accessed blocks** ~ each block can accommodate a given number of records
- ↳ Algorithms
  - ✦ Static : Cormack, Larson & Kajla
  - ✦ Dynamic : Fagin, Linear hashing (Litwin)



# EXTERNAL HASHING

## Static methods

- ↳ Hash function maps keys into a “fixed” number of addresses/pages
- ↳ Allows to add records, but not to extend the address space without the need to rebuild the whole index
- ↳ Good for **more or less static** databases
  - ↳ If we run out of space, we have to re-build the whole structure

## Dynamic methods

- ↳ Allow dynamic growth of the address space based on the size of the database
- ↳ Allow the hash function to be modified dynamically
- ↳ Good for databases that **grow and shrink** in size



# EXTERNAL HASHING

## Directory Schemes

- ↳ Directory – a structure in the main memory
  - ↳ May grow large
- ↳ There is a level of indirection
  - ↳ Pages can be scattered in the address space
- ↳ High utilization
  - ↳ We can store some meta-data
- ↳ Can allow overflows, but do not have to

## Directoryless Schemes

- ↳ No directory
  - ↳ The address of the page is determined by the hash function directly
- ↳ No level of indirection – we get a number denoting a block – we need a **continuous number of blocks** to use
- ↳ Can show poor utilisation
- ↳ We cannot store additional metadata
- ↳ Pages split in a predefined order
  - ↳ A page can be full earlier than it is its turn to split
  - ↳ Must allow overflows



# OVERFLOW HANDLING POLICY

- ❧ Splitting control has a direct effect on **how much overflow will be tolerated**
- ❧ Delayed splitting improves space utilization
  - ❧ E.g., 1 full page split into 2 → 50% utilization
    - Wasting space, we want about 80/90%
  - ❧ Instead of splitting a page as soon as it overflows, an **overflow page is utilized**
  - ❧ The size of an overflow page can be different from the size of the primary file page
- ❧ Deferring overflow **can be applied to directory schemes**
  - ❧ Especially helpful when the overflow causes directory doubling



# DEFERRED SPLITTING

## Sharing overflow pages

- ❧ Space utilization can be increased by sharing overflow pages
- ❧ Multiple pages share one overflow page
  - ❧ Even one overflow page for the entire structures
    - ❧ Can fill quickly
    - ❧ Can be kept in the main memory

## Buddy pages

- ❧ Logical pairing of pages
- ❧ If a page overflows, the overflowed records are inserted into the buddy page
- ❧ If the buddy page needs its space or too many overflows occur, the original page overflows
- ❧ Good when we do not insert too many records



# DYNAMIC (EXTENDIBLE) HASHING

Motivation:

- ❧ Static hashing structures or a standard hashing table structure have a fixed maximum size
- ❧ Chaining methods lose the expected constant-time operations
  - ❧ Some operations are slower
- ❧ Maximum size limitations should be avoided while retaining the advantages of constant-time find, insert, and delete operations
- ❧ Hash function needs to **grow/shrink its domain** according to the data
  - ❧ Not a simple function but an algorithm

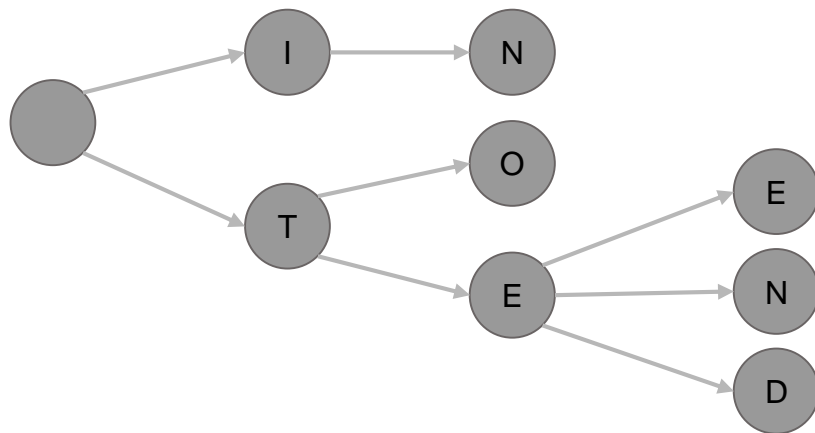




# TRIES

Trie = prefix tree

- ↳ Branching pattern determined not by the entire key but only by part of it
- ↳ All the descendants of a node have a common prefix
  - ↳ Other than string types can be converted to bit strings

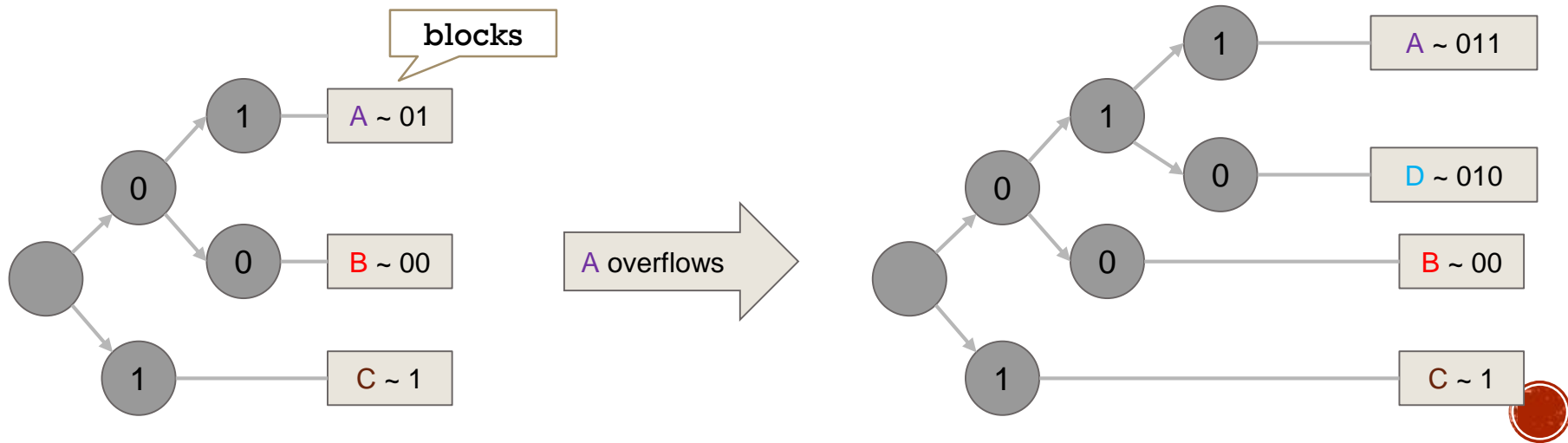


Search for word TEN



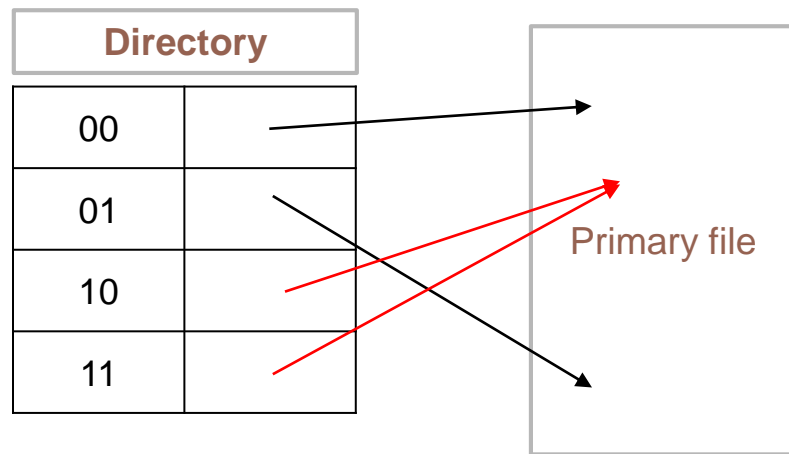
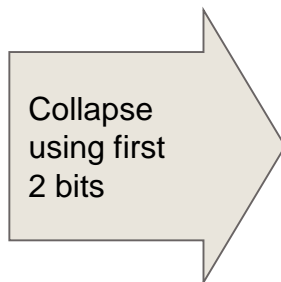
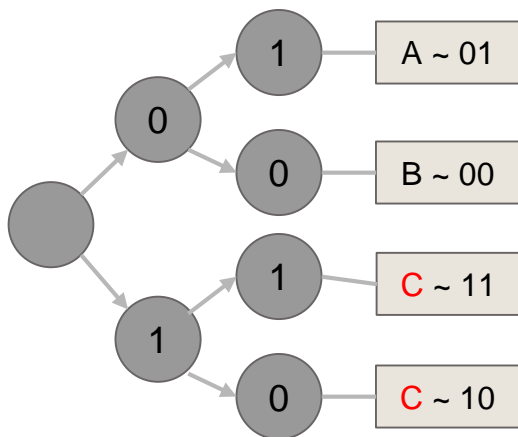
# TRIES AS THE BASIS FOR DYNAMIC HASHING

- 🔗 We will work with binary number/string keys
- 🔗 Longer access times in case of a skewed key distribution



# I. COLLAPSING A TRIE INTO A DIRECTORY

- ↳ Shortening of a trie by collapsing it into a directory ~ decreasing search time
  - ↳ Prefix tree is made **complete**
- ↳ Accessing the directory using a hash function
- ↳ Uniform hash function ensures a balanced trie
- ↳ Directory introduces a level of indirection in the addressing
- ↳ **Directory doubling** when splitting, e.g., A

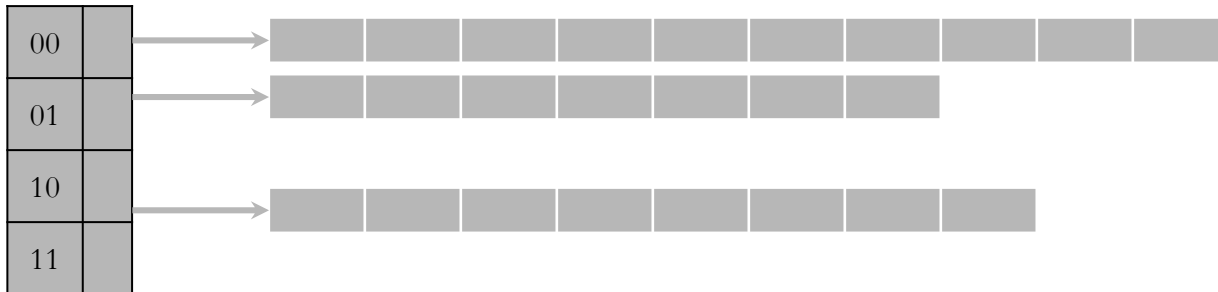


# MULTIPAGE NODES

- Dealing with the possible growth of the directory in directory schemes
- Fixed upper **limit** placed on the **size of the directory**
- When the limit is reached, the nodes expand (not the directory) forming a multipage node
  - Access to the record = access to the directory + searching the multipage node

DIRECTORY

MULTIPAGE NODES



# MANAGEMENT OF MULTIPAGE NODES

- ❧ Multipage nodes are stored next to each other; thus they can be managed using standard file organization techniques
  - ❧ **Sorted sequential files**
    - ❧ Records stored in the order they were inserted into the multipage node
  - ❧ **Dynamically hashed file**
    - ❧ The number of pages can be kept in the directory; as a result, the multipage node can be managed as a dynamically hashed file



# II. COLLAPSING A TRIE WITHOUT A DIRECTORY

- ❌ Directory-less schemes
- ❌ Maintaining pages in a **contiguous** address space
- ❌ The search path in the trie (prefix) forms the address
- ❌ Decreases utilisation of the pages
  - ❌ We cannot store metadata
- ❌ Overflow of a page causes a **doubling of the address space** size and redistributing records based on the bit prefixes (suffixes) of their keys

